

QGIS Application - Bug report #2150

QgsMapCanvas.refresh() doesn't reload WMS layer

2009-11-25 05:12 AM - luca76 -

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| Status: Closed | |
| Priority: Low | |
| Assignee: nobody - | |
| Category: Map Canvas | |
| Affected QGIS version: | Regression?: No |
| Operating System: Windows | Easy fix?: No |
| Pull Request or Patch supplied: | Resolution: worksforme |
| Crashes QGIS or corrupts data: | Copied to github as #: 12210 |

Description

In a plugin I add a feature to a [[PostGIS]] layer. I have another WMS raster layer connected to this [[PostGIS]] layer.

If I invoke the command:

```
[[QgsMapCanvas]].refresh()
```

it refreshes the map but not the WMS layer. A workaround is this (note: 'e' variable is QMouseEvent type):

```
self.myCanvas.panAction(e)
self.myCanvas.panActionEnd(QPoint (e.x(), e.y()))
```

History

#1 - 2011-04-24 02:33 PM - Marco Hugentobler

- Resolution set to worksforme

- Status changed from Open to Closed

Try to reload the layers before refreshing the canvas (that's how qgisapp does it):

C++:

```
[[QgsMapLayerRegistry]]::instance()->reloadAllLayers();
mMapCanvas->refresh();
```

Python:

```
[[QgsMapLayerRegistry]].instance().reloadAllLayers()
qgis.utils.iface.mapCanvas().refresh()
```

Hope it works (otherwise reopen the ticket)