

QGIS Application - Feature request #21355

Transparency on 3D models texture

2019-02-23 10:25 AM - Lasse Spång

Status: Open	
Priority: Normal	
Assignee:	
Category: 3D	
Pull Request or Patch supplied:	Resolution:
Easy fix?: No	Copied to github as #: 29173
Description	
<p>When using 3D view with models (plants and rocks), I find Colada files (.dae) most sufficient, but transparent colors in texture are black. If .obj files are used the models are too dark, and there is no way to edit the light. This issue is important if planes (poster models) are used to model the landscape.</p>	