

## QGIS Application - Bug report #21266

### Attribute forms do not show anymore constraints messages

2019-02-14 09:39 AM - philippe Clastre

<b>Status:</b> Closed	
<b>Priority:</b> High	
<b>Assignee:</b> Alessandro Pasotti	
<b>Category:</b> Forms	
<b>Affected QGIS version:</b> 3.4.4	<b>Regression?:</b> Yes
<b>Operating System:</b> Windows	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b> No	<b>Resolution:</b> worksforme
<b>Crashes QGIS or corrupts data:</b> No	<b>Copied to github as #:</b> 29084
<b>Description</b>	
<p>with qgis 3.4.4 on windows 10 desktop, i create a project with a point layer with several attributes I defines a form with several constraints and message associated.</p> <p>The message are not shown in the form when it is displayed</p> <p>With 2.18, description for unsatisfyed constraints used to be displayed at the top of the form, preceeded by a big sign !</p>	

#### History

##### #1 - 2019-02-18 02:38 PM - Giovanni Manghi

- Regression? set to Yes
- Tracker changed from Feature request to Bug report
- Subject changed from Attribute form does not show constraints messages to Attribute forms do not show anymore constraints messages
- Priority changed from Normal to High
- Affected QGIS version set to 3.4.4
- Crashes QGIS or corrupts data set to No

##### #2 - 2019-02-19 11:18 AM - Alessandro Pasotti

- Assignee set to Alessandro Pasotti

##### #3 - 2019-02-19 12:18 PM - Alessandro Pasotti

- Resolution set to invalid
- Status changed from Open to Rejected

This is by design: constraint messages in QGIS 3 are shown within a tooltip when mouse pointer is over the "X" icon.

##### #4 - 2019-02-19 12:21 PM - Giovanni Manghi

- Resolution deleted (invalid)

Alessandro Pasotti wrote:

| This is by design: constraint messages in QGIS 3 are shown within a tooltip when mouse pointer is over the "X" icon.

correct. As user I would argue that this functionality is not as user friendly as before, but this is another story ;)

**#5 - 2019-02-19 02:23 PM - philippe Clastre**

I should add that if you use qgis on a tactile computer, you often don't have a mouse but a stylus. So you can't have access to message that should help the user to understand why the Ok button isn't available.

**#6 - 2019-02-19 02:28 PM - Giovanni Manghi**

- Status changed from Rejected to Closed
- Resolution set to worksforme

philippe Clastre wrote:

*I should add that if you use qgis on a tactile computer, you often don't have a mouse but a stylus. So you can't have access to message that should help the user to understand why the Ok button isn't available.*

good point, this should be raised in the developers mailing list. For what is worth I liked more the 2.18 way.

**#7 - 2019-02-19 02:34 PM - Alessandro Pasotti**

I think we should take the best out of both versions, but yes this should be discussed somewhere else.