

QGIS Application - Feature request #21165

copy layer to scratch layer

2019-02-05 04:58 AM - Tobias Wendorff

Status:	Open	Resolution: Copied to github as #: 28983
Priority:	Normal	
Assignee:		
Category:	Unknown	
Pull Request or Patch supplied:		
Easy fix?:	No	
Description		
<p>In many cases it's useful to copy a "physical" layer into memory (a scratch layer). For exammple, when you've run a SQL query through DB manager, the created layer can't be edited. Also, memory layers can give a huge speed boost from slow sources.</p> <p>Instead of using copy+paste, it would be nice to have a function "copy to scratch layer".</p> <p>Right now, I'm using <i>Merge vector layers</i> for this. It works as expected, but it adds two non-wanted columns.</p>		

History

#1 - 2019-02-05 05:01 AM - Tobias Wendorff

Edit: On mailing list, some months ago *Frank Br.* suggested to use *Save selected features*. But for this all objects would have to be selected first, which may cause unnecessary loading and disk-accessing time. It also doesn't work for non-geometries, like pure data tables.