QGIS Application - Feature request #20953 Notify Signal from Postgres available

2019-01-09 02:04 PM - Raul Sangonzalo

Status: Open Priority: Normal

Assignee:

Category: Data Provider/PostGIS

Pull Request or Patch supplied: Resolution:

Easy fix?: Yes Copied to github as #: 28772

Description

At the moment, a Notify signal can be caught in a layer from a Postgres database. It would be great if there was a free signal available (e.g not linked to a layer) to catch the Notify signal from the database (especially if working with Plugins)

A "LISTEN" SQL through psycopg2 in Python makes QGIS to eternally listen for this signal, blocking everything else and crashing eventually.

The only solution I've found so far is by creating a temporary layer which is updated through the python script and then using the signal "QgsMapLayer.repaintRequested".

Maybe a channel could be enabled within the project settings so we can access it through a signal?

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