Using the WFS Layer "Netzknoten/Nullpunkte" on the [http://inspire.brandenburg.de/services/strassennetz_wfs](http://inspire.brandenburg.de/services/strassennetz_wfs) WFS service, I encounter a very strange problem.

When I graphically select a feature, the attributes shown for the highlighted feature in the attribute table do not match the attributes shown in the identify results for that features, or the label that's (correctly) displaying one of the attributes. It's as if the attribute table shows completely wrong data for the selected features. Is this a problem with the WFS server or with QGIS?

Ok, this is what's happening (and it isn't good news):

- wfs keeps a spatialite cache of features that map QGIS feature ids to gml feature ids
- any time the layer is reloaded the cache is recreated and the QGIS feature id <-> gml id map changes
- when the attribute table is opened in dock mode (and populated), the QGIS application issues a canvas refresh, which in turn triggers a WFS layer reload

So, we end up with a table which was populated with data that came from a cache that has been destroyed

The root of all evil is that there are no stable feature ids from WFS.
btw, the issue also arises when the table is not docked and the table reload button is pushed.

- Status changed from Open to Feedback

Does it work as expected on 2.18?

- Status changed from Feedback to Open
- Priority changed from Normal to High
- Category changed from Attribute table to Web Services clients/WFS

PR [https://github.com/qgis/QGIS/pull/9105](https://github.com/qgis/QGIS/pull/9105)

Applied in changeset commit:qgis|e19bf11f9edc2c40a928fa66aef200d5fa2eb3e.

Resolution set to fixed/implemented

Backported to 3.4 per [https://github.com/qgis/QGIS/pull/9113](https://github.com/qgis/QGIS/pull/9113)