

QGIS Application - Feature request #2086

Topology level simplify tool

2009-11-13 12:57 AM - Sandro Santilli

Status:	Open	Resolution: Copied to github as #: 12146
Priority:	Low	
Assignee:		
Category:	Vectors	
Pull Request or Patch supplied:	No	
Easy fix?:	No	
Description		
<p>It would be very useful to have a topology-aware simplify tool.</p> <p>A topology aware tool would simplify only EDGES of the topology rather than full geometries. This would prevent those funny effects on crossborder lines being simplified in a different way.</p> <p>I saw the topology support is already in somehow, as the node tool is able to edit multiple edges at once when moving a node.</p> <p>Another alternative would be allowing for simplify tool to specify first and last point manually (more work for the user but still less than clean up after feature-level simplification)</p>		

History

- #1 - 2011-12-16 01:58 PM - Giovanni Manghi
- Target version changed from Version 1.7.0 to Version 1.7.4
- #2 - 2012-04-15 10:12 AM - Giovanni Manghi
- Target version changed from Version 1.7.4 to Version 2.0.0
- #3 - 2012-10-06 02:29 AM - Pirmin Kalberer
- Target version changed from Version 2.0.0 to Future Release - Nice to have
- #4 - 2013-09-12 04:07 AM - Sandro Santilli
- Assignee deleted (nobody -)
- Pull Request or Patch supplied set to No

didn't someone do this in a plugin ? What was the name ? The feature request may be considered closed by such plugin...

- #5 - 2017-05-01 12:50 AM - Giovanni Manghi
- Easy fix? set to No
- #6 - 2018-01-25 08:33 PM - Paolo Cavallini
- Description updated

This can be done with v.generalize GRASS Processing module