QGIS Application - Bug report #20774
Vertex tool wrong behavior
2018-12-11 02:53 PM - Nikolai Krawczak

Status: Closed
Priority: High
Assignee: Martin Dobias
Category: Digitising
Affected QGIS version: 3.5 (master)
Operating System:
Pull Request or Patch supplied:
Crashes QGIS or corrupts data:
Regression?: Yes
Easy fix?: No
Resolution: fixed/implemented
Copied to github as #: 28594

Description

when creating a new node with topological editing active this happens:
vertex_edit.gif

expected behaviour would be being able to create a new node for both adjacent polygons, which works for me most of the time.

I attached a Project file and gpkg.

Associated revisions

Revision 3769faa8 - 2019-01-30 10:23 AM - Martin Dobias

[vertex tool] Fix vertex addition to polygon's first segment (fixes #20774)

With topo editing mode enabled, addition of extra points to keep the topology correct wasn’t working correctly because for the first segment we were getting two matches due to duplicated first and last vertex in the ring. The fix ensures that only one match will be returned for the first duplicated vertex.

Revision 4423caff - 2019-02-01 10:07 AM - Martin Dobias

[vertex tool] Fix vertex addition to polygon's first segment (fixes #20774)

With topo editing mode enabled, addition of extra points to keep the topology correct wasn’t working correctly because for the first segment we were getting two matches due to duplicated first and last vertex in the ring. The fix ensures that only one match will be returned for the first duplicated vertex.

(cherry picked from commit 3769faa86b89b14dbde51adc19f858469ced6f3)

History

#1 - 2018-12-11 03:00 PM - Giovanni Manghi
- Priority changed from Normal to High
- Regression? changed from No to Yes

#2 - 2018-12-13 09:01 PM - Jan Lippmann

i can confirm this issue

2022-02-27
actual master commit:48db864836 is also affected

Operating System deleted (Win 7 64)
Affected QGIS version changed from 3.4.2 to 3.5(master)
Subject changed from Vertex Tool odd behavior to Vertex too wrong behavior

Status changed from Open to In Progress
Subject changed from Vertex too wrong behavior to Vertex tool wrong behavior
Assignee set to Martin Dobias

https://github.com/qgis/QGIS/pull/9024

% Done changed from 0 to 100
Status changed from In Progress to Closed

Applied in changeset commit:qgis|3769faa86b89b14dbde51adc19ff858469ced6f3.

Resolution set to fixed/implemented

Files

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<th>Name</th>
<th>Size</th>
<th>Date</th>
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<td>vertex_edit.gif</td>
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<td>2018-12-11</td>
<td>Nikolai Krawczak</td>
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<td>vertex_tool.qgz</td>
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<td>polygon.gpkg</td>
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