There seems to be an issue with QgsVectorLayers when the first column (key column?) contains values other than integers.

It appears that the Feature ID are set from the first column, and when that column contains non-integer values like letters, the Feature ID is set to 0. The result is that when this feature is selected, all features sharing featureid=0 are also selected.

This problem doesn't exist when loading the same table from PostGIS.

It works fine using QGIS 2.18.24.

Background:

I have a table (same layout in both spatialite and postgis):

```
CREATE TABLE obs_points (  
  obsid text NOT NULL  
  , name text  
  , ...  
  , ...  
  , PRIMARY KEY (obsid))
```

Adding geometry for spatialite:

```
SELECT AddGeometryColumn('obs_points', 'geometry', 3006, 'POINT', 'XY', 0);
```

And for postgis:

```
ALTER TABLE obs_points ADD COLUMN geometry geometry(Point,3006);
```

I load this table to qgis using the QGIS "Add Spatialite Layer" and "Add PostGIS Layer".

Adding features in the spatialite layer works fine as long as I only use integers for the obsid column. If I set obsid to letters, "Feature ID" is set to 0. If I set obsid to a float, it gets converted to integer.

Ex:

```
obsid=1 > Feature ID=1  
obsid=2 > Feature ID=2  
obsid=A> Feature ID=0
```
obsid=0> Feature ID=0
obsid=1.5> Feature ID=1
obsid=2.5> Feature ID=2

Selecting obsid=1.5 also selects obsid=1.

I've also tried to load the spatialite layer using the python api and two different uri-strings:

```
uri = QgsDataSourceUri()
1. key
   layer1 = QgsVectorLayer("dbname='/path/to/db.sqlite' key='obsid' table='obs_points' (geometry) sql='''', 'obs_points', 'spatialite')
2. no key
   layer2 = QgsVectorLayer("dbname='/path/to/db.sqlite' table='obs_points' (geometry) sql='''', 'obs_points', 'spatialite')
```

The resulting layer behaves the same way as the one loaded from the QGIS menu.

Linux Mint 19.
QGIS version
3.4.1-Madeira
QGIS code revision
383851c
Compiled against Qt
5.9.5
Running against Qt
5.9.5
Compiled against GDAL/OGR
2.2.3
Running against GDAL/OGR
2.2.3
Compiled against GEOS
3.6.2-CAP1-1.10.2
Running against GEOS
3.6.2-CAP1-1.10.2 4d2925d6
PostgreSQL Client Version
10.3 (Ubuntu 10.3-1)
Spatialite Version
4.3.0a
QWT Version
6.1.3
QScintilla2 Version
2.10.2
PROJ.4 Version
493

History
#1 - 2018-11-27 12:35 AM - Giovanni Manghi
- Priority changed from Normal to High
- Operating System deleted (Linux Mint 19)

#2 - 2019-01-14 10:45 AM - Julien Cabieces
- Pull Request or Patch supplied changed from No to Yes
I have some problems with this still both in QGIS 3.4.4 and 3.5.0-master.

What works:

- All labels are visible now.
- Attribute table doesn’t appear “filtered”.
- I can select any number of rows in the attribute table.

What doesn’t work:

- I can’t select points on the map properly. Selecting a point sometimes selects another point, and sometimes doesn’t select anything.
- If I select a row in the attribute table and press Zoom to selected, I get the error “Cannot zoom to selected feature(s): No extent could be determined.”.
- If I create a QgsVectorLayer using the python api and tries to add id:s [1, 2, 4] (as specified in the given keycolumn), the resulting feature id:s are [1, 2, 3]. The same happens if I try with keys ['P1', 'P2', 'P3']. I still get feature id:s set to [1, 2, 3].

I have a spatialite database with a table with column obsid.
I create 3 rows with obsid 1, 2 and 4.
I create an uri using obsid as keycolumn.
When QgsVectorLayer is created from this uri, I get feature_ids [1, 2, 3]. All features exist with correct attributes (obsid 1, 2 and 4) when I use QgsVectorLayer.getFeatures().

If I try to select these using QgsVectorLayer.selectByIds([1, 2, 3]), only id:s 1 and 2 get’s selected.

Trying QgsVectorLayer.selectByIds([1, 2, 4]) instead changes nothing. Only id:s 1 and 2 are selected.
#self.vlayer is now a QgsVectorLayer with 3 features

```python
features = self.vlayer.getFeatures()
feature_ids = [feature.id() for feature in features]
self.vlayer.selectByIds(feature_ids)
print("1. feature_ids: "+str(feature_ids))
print("2. QgsVectorLayer.selectedFeatureIds: "+str(self.vlayer.selectedFeatureIds()))
print("3. QgsVectorLayer.getSelectedFeatures: "+str([x.id() for x in self.vlayer.getSelectedFeatures()]))
print("4. QgsVectorLayer.getFeature(): "+str([self.vlayer.getFeature(x).id() for x in feature_ids]))
print("5. QgsVectorLayer.getFeature() type: "+str([str(type(self.vlayer.getFeature(x))) for x in feature_ids]))
print("6. QgsVectorLayer.getFeatures(): "+str([x.id() for x in self.vlayer.getFeatures(feature_ids)]))
```

Gives the result:

1. feature_ids: [1, 2, 3]
2. QgsVectorLayer.selectedFeatureIds: [2, 3, 1]
3. QgsVectorLayer.getSelectedFeatures: []
4. QgsVectorLayer.getFeature(): [0, 0, 0]
5. QgsVectorLayer.getFeature() type: ["<class 'qgis._core.QgsFeature'>", "<class 'qgis._core.QgsFeature'>", "<class 'qgis._core.QgsFeature'>"]
6. QgsVectorLayer.getFeatures(): []

So:

- The features are loaded to the layer (result from getFeatures()).
- The id seem to be correct when getting the features from getFeatures()
- QgsVectorLayer.selectByIds(feature_ids) seems to be halv-working, since QgsVectorLayer.selectedFeatureIds() returns the correct result.
- QgsVectorLayer.getSelectedFeatures() doesn't seem to return any features at all.
- QgsVectorLayer.getFeature() seems to get a feature of the correct type, but the feature seems to have 0 as feature id. (nr 4. and 5.)
- Selecting features with QgsVectorLayer.getFeatures([1, 2, 3]) doesn't seem to return anything (nr 6.)

#7 - 2019-02-12 02:28 PM - Julien Cabieces
- Status changed from Reopened to Closed

This feature has been backported in 3.4 the 14/01/2019 but the last release (3.4.4) has been done the 18/01/2019, so you have to wait for the next 3.4 release to test this on 3.4.

But I can't reproduce any of the problems you're reporting on the current 3.5-master. Did you make the test with a nightly built after the 14/11/2019 ?

If not, could you please test with the most recent nightly.

I close the issue for now, reopen it if you still encounter the issue on last nightly build

#8 - 2019-02-13 03:13 PM - Henrik Spångmyr

Julien Cabieces wrote:

"This feature has been backported in 3.4 the 14/01/2019 but the last release (3.4.4) has been done the 18/01/2019, so you have to wait for the next 3.4 release to test this on 3.4."
But I can't reproduce any of the problems you're reporting on the current 3.5-master. Did you make the test with a nightly built after the 14/11/2019?

If not, could you please test with the most recent nightly.

I close the issue for now, reopen it if you still encounter the issue on last nightly build.

I can confirm that it works for me also with the latest official 3.5.0 nightly build!

(Somehow it didn't work with my own build from the master branch. Not sure what I did wrong.)