

QGIS Application - Bug report #20496

v. 3.4.1 Crash after removing layers

2018-11-15 06:15 AM - Nick Oppen

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	Unknown	
Affected QGIS version:	3.4.1	Regression?: No
Operating System:	win10	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: duplicate
Crashes QGIS or corrupts data:	Yes	Copied to github as #: 28316

Description

User Feedback

I just deleted an ecw raster layer (897,272kb) and before that a kmz layer (4,996kb). The crashed message appeared after I closed another application (Basecamp) that was sitting over the top. I was looking at the kmz layer in Basecamp.

Report Details

Crash ID: 46bdfc53c9e65ba01bf6e65f60a8fdcad5a2dd77

Stack Trace

QgsWinNative::initializeMainWindow :  
QAbstractEventDispatcher::filterNativeEvent :  
CallWindowProcW :  
CallWindowProcW :  
GetMenuState :  
KiUserCallbackDispatcher :  
NtUserPeekMessage :  
PeekMessageW :  
PeekMessageW :  
QEventDispatcherWin32::processEvents :  
qt\_plugin\_query\_metadata :  
QEventLoop::exec :  
QCoreApplication::exec :  
main :  
BaseThreadInitThunk :  
RtlUserThreadStart :

QGIS Info

QGIS Version: 3.4.1-Madeira  
QGIS code revision: commit:383851c597  
Compiled against Qt: 5.11.2  
Running against Qt: 5.11.2  
Compiled against GDAL: 2.3.2  
Running against GDAL: 2.3.2

System Info

CPU Type: x86\_64  
Kernel Type: winnt  
Kernel Version: 10.0.17134

History

#1 - 2018-11-15 06:55 AM - Nyal Dawson  
- Resolution set to duplicate

- Status changed from Open to Closed

Fixed in 3.4.2 (next point release)