

QGIS Application - Bug report #20348

Join attributes by location crashing

2018-11-03 12:07 PM - Jukka Y

Status: Closed	
Priority: Normal	
Assignee:	
Category: Vectors	
Affected QGIS version: 3.0.2	Regression?: No
Operating System:	Easy fix?: No
Pull Request or Patch supplied: No	Resolution: no timely feedback
Crashes QGIS or corrupts data: Yes	Copied to github as #: 28169

Description

When performing 'Join attributes by location (summary)' it crashes always at 66%. The problem is not dependent on the number variables summarized and seems to be associated with certain shape-files only.

Report Details

Crash ID: 904949483e96281cc4d6b352f1a781e7df07bd29

Stack Trace

```
geos::index::strtree::STRtree::STRIntersectsOp::~STRIntersectsOp :
QgsGeos::createGeosLinestring :
QgsGeos::asGeos :
QgsGeos::asGeos :
QgsGeos::relation :
std::_String_alloc<std::_String_base_types<char,std::allocator<char> > >::_Swap_all :
PyCFunction_FastCallDict :
PyObject_GenericGetAttr :
PyEval_EvalFrameDefault :
PyErr_Occurred :
PyFunction_FastCallDict :
PyObject_CallFunctionObjArgs :
PyObject_Call :
PyInIt_sip :
std::basic_string<char,std::char_traits<char>,std::allocator<char> >::shrink_to_fit :
std::_String_alloc<std::_String_base_types<char,std::allocator<char> > >::_Get_data :
QgsProcessingAlgorithm::runPrepared :
QgsProcessingAlgRunnerTask::run :
std::_String_alloc<std::_String_base_types<char,std::allocator<char> > >::_Get_data :
QgsTask::start :
QThreadPoolPrivate::reset :
QThread::start :
BaseThreadInitThunk :
RtlUserThreadStart :
```

QGIS Info

QGIS Version: 3.0.2-Girona
QGIS code revision: commit:307d082e3d
Compiled against Qt: 5.9.2
Running against Qt: 5.9.2
Compiled against GDAL: 2.2.4
Running against GDAL: 2.2.4

System Info

CPU Type: x86_64
Kernel Type: winnt
Kernel Version: 10.0.16299

History

#1 - 2018-11-03 09:54 PM - Nyal Dawson

- Status changed from Open to Feedback

Please test with 3.4.1 - 3.0 is unsupported.

#2 - 2019-02-11 05:01 AM - Nyal Dawson

- Resolution set to no timely feedback

- Status changed from Feedback to Closed