QGIS Application - Bug report #20323
OS X Mojave - Open File Dialog

2018-11-02 12:40 AM - Willem Buitendyk

Status:	Closed			
Priority:	Normal			
Assignee:	Denis Rouzaud			
Category:	mac_os_specific			
Affected QGIS version:	3.4.0	**Regression?:**	No	
Operating System:	OS X	**Easy fix?:**	No	
Pull Request or Patch supplied:		**Resolution:**	invalid	
Crashes QGIS or corrupts data:		**Copied to github as #:**	28144	

Description

Possibly a recent update in Mojave is now rendering QGIS version 2.14 and 3.4 slow and barely usable. Adding a new vector layer results in a frustrating experience whereby the entire Mac will freeze for upwards of 10 seconds after which you can then select your file, etc.

Related issues:

Related to QGIS Application - Bug report # 20381: QGIS freezes on MacOS 10.14...	**Open**	**2018-11-06**

History

#1 - 2018-11-02 02:20 AM - Denis Rouzaud

How have you installed QGIS?

Have you updated the packages after the upgrade to Mojave?

(I am not experiencing such issue on Mojave, but have built QGIS)

#2 - 2018-11-02 07:00 AM - Willem Buitendyk

Denis Rouzaud wrote:

> *How have you installed QGIS?*
>
> *Have you updated the packages after the upgrade to Mojave?*
>
> *(I am not experiencing such issue on Mojave, but have built QGIS)*

Version 3.4 I installed today. I downloaded from qgis.org. 2.14 was there for a while. I noticed someone had the same complaint on nabble discussion thread.

Same thing has happened to this person on qgis-user thread. He gives an error from console which might help:

https://lists.osgeo.org/pipermail/qgis-user/2018-October/041375.html

#3 - 2018-11-02 08:00 AM - Willem Buitendyk

- File Screen Shot 2018-11-02 at 12.00.55 AM.png added

- File Screen Shot 2018-11-01 at 11.56.45 PM.png added

More information and things I've tried. I"m running the latest version of Mojave 10.14.1. I tried booting in safe mode to no avail. I tried creating another account and doing a fresh install in that account according to the package. This didn't work either. I notice that booting is also very slow and will freeze for a bit before launching.

Attached in 1st image are errors related to booting. Second image shows errors when trying to add a layer using file dialog.

#4 - 2018-11-02 09:42 PM - Willem Buitendyk

Resolved for me: I trashed the install package from qgis.org.

I then install qgis3 using homebrew.

Problem gone. After some reading it does appear that when building in Xcode that there is a new requirement to add in for legacy. I can't remember the exact option and can't find it now. This is what I suspect at least.

#5 - 2018-11-02 09:54 PM - Giovanni Manghi

- Resolution set to invalid

- Status changed from Open to Closed

#6 - 2018-12-04 11:46 AM - Jürgen Fischer

- Related to Bug report #20381: QGIS freezes on MacOS 10.14 (and Qt 5.11) when launched from Launch Services (works ok when launched from terminal) added

Files

Screen Shot 2018-11-01 at 11.56.45 PM.png	137 KB	2018-11-02	Willem Buitendyk
Screen Shot 2018-11-02 at 12.00.55 AM.png	190 KB	2018-11-02	Willem Buitendyk