

## QGIS Application - Bug report #19866

### "Convert map to raster" algorithm does not export with transparent background despite the option

2018-09-17 02:02 PM - Harrissou Santanna

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b> Alexander Bruy	
<b>Category:</b> Processing/QGIS	
<b>Affected QGIS version:</b> 3.3(master)	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b> Yes	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b> No	<b>Copied to github as #:</b> 27690
<b>Description</b>	
<p>In the "convert map to raster" alg, i'd have thought it would export the map with the background color set in project properties --&gt; General (say "red" for example), and when the transparency is on, that background becomes transparent. But in both cases, it exports with a white background, rgb in one case, rgba in the second (with a=255).</p> <p>some light discussion at <a href="https://github.com/qgis/QGIS-Documentation/pull/2977#discussion_r216200517">https://github.com/qgis/QGIS-Documentation/pull/2977#discussion_r216200517</a></p>	

#### Associated revisions

##### Revision 8919d604 - 2019-01-25 12:06 AM - Alexander Bruy

[processing] use background color from the project settings in the rasterize algorithm (fix #19866)

##### Revision 42c7712b - 2019-01-25 01:34 PM - Alexander Bruy

[processing] use background color from the project settings in the rasterize algorithm (fix #19866)

(cherry picked from commit 8919d604a897c7afe542922bdfc6a7f901fd2d10)

#### History

##### #1 - 2019-01-24 04:57 AM - Alexander Bruy

- Pull Request or Patch supplied changed from No to Yes
- Assignee set to Alexander Bruy
- Status changed from Open to In Progress

PR <https://github.com/qgis/QGIS/pull/8965>

##### #2 - 2019-01-25 12:05 AM - Alexander Bruy

- % Done changed from 0 to 100
- Status changed from In Progress to Closed

Applied in changeset commit:qgis|8919d604a897c7afe542922bdfc6a7f901fd2d10.

##### #3 - 2019-01-25 07:08 AM - Alexander Bruy

- Resolution set to fixed/implemented

