

# QGIS Application - Bug report #1985

## Canceling new project remove layers

2009-10-08 12:08 AM - Iroubeyrie -

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> nobody -	
<b>Category:</b> Project Loading/Saving	
<b>Affected QGIS version:</b>	<b>Regression?:</b> No
<b>Operating System:</b> All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 12045
<b>Description</b>	
After adding some layers, clicking on "New project" but canceling the dialog box will remove all the layers in the layers tree, not on the canvas (not updated).	

### History

#### #1 - 2009-10-08 12:33 AM - Giovanni Manghi

It is enough to pan or zoom and the layers do disappear in the canvas.

The following question is, what we expect to happen when you click "new project" and then "cancel"? my first answer would be that I expect to continue work normally. Am I wrong?

#### #2 - 2009-10-08 12:40 AM - Iroubeyrie -

When I say the canvas is not updated, it's to point a inconsistency between the canvas and the layer tree (legend), and sure when clicking "cancel" I expect the layers to be here (in the legend and on the canvas :P).

#### #3 - 2009-10-08 12:46 AM - Giovanni Manghi

Replying to [comment:2 Iroubeyrie]:

| *and sure when clicking "cancel" I expect the layers to be here (in the legend and on the canvas :P).*

so this is the "real" bug, clicking "cancel" should leave the project in the state it was before clicking "new project".

#### #4 - 2009-10-08 05:42 AM - Marco Hugentobler

- Resolution set to fixed

- Status changed from Open to Closed

Fixed in commit:d726cb98 (SVN r11770)