

QGIS Application - Bug report #19665

QGIS 3.2.1 and 3.2.2 - crashing while 3D rendering

2018-08-21 08:41 PM - Stanislav Dusek

Status: Closed	
Priority: High	
Assignee:	
Category: 3D	
Affected QGIS version: 3.2.2	Regression?: No
Operating System: Windows 10	Easy fix?: No
Pull Request or Patch supplied: No	Resolution: duplicate
Crashes QGIS or corrupts data: Yes	Copied to github as #: 27490

Description

Whenever I try to render features on 3D map, QGIS crashes. The 3D map works ok until I set 3D rendering for a layer.

User Feedback

Report Details

Crash ID: 5bf10352ae4074da4522f52a411c22f3b5784af7

Stack Trace

```
DrvGetLayerPaletteEntries :  
DrvGetLayerPaletteEntries :  
DrvGetLayerPaletteEntries :  
DrvGetLayerPaletteEntries :  
DrvGetLayerPaletteEntries :  
DrvGetLayerPaletteEntries :  
Qt3DRender::Render::Renderer::performDraw :  
Qt3DRender::Render::Renderer::executeCommandsSubmission :  
Qt3DRender::Render::Renderer::submitRenderViews :  
Qt3DRender::Render::Renderer::doRender :  
Qt3DRender::Render::Renderer::render :  
Qt3DRender::Render::NodeManagers::renderTargetManager :  
QThread::start :  
BaseThreadInitThunk :  
RtlUserThreadStart :
```

QGIS Info

QGIS Version: 3.2.1-Bonn
QGIS code revision: commit:1edf372fb8
Compiled against Qt: 5.9.2
Running against Qt: 5.9.2
Compiled against GDAL: 2.2.4
Running against GDAL: 2.2.4

System Info

CPU Type: x86_64
Kernel Type: winnt
Kernel Version: 10.0.14393

Related issues:

Duplicates QGIS Application - Bug report # 17315: 3D Viewer: QGIS Crash when ...

Feedback 2017-10-22

History

#1 - 2018-08-22 09:46 AM - Giovanni Manghi

- *Priority changed from Normal to High*

#2 - 2018-11-06 01:51 AM - Martin Dobias

- *Duplicates Bug report #17315: 3D Viewer: QGIS Crash when activating 3D Map view and 3D renderer added*

#3 - 2018-11-06 01:52 AM - Martin Dobias

Closing as a duplicate as the symptoms and backtrace are the same as in #17315

#4 - 2018-11-06 01:52 AM - Martin Dobias

- *Resolution set to duplicate*

- *Status changed from Open to Closed*