

# QGIS Application - Bug report #19619

## QGIS Crashed on reshaping line

2018-08-14 04:19 AM - [?][?][?]

<b>Status:</b> Closed	
<b>Priority:</b> High	
<b>Assignee:</b>	
<b>Category:</b> Digitising	
<b>Affected QGIS version:</b> 3.2.1	<b>Regression?:</b> No
<b>Operating System:</b> Windows 7 64bit	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b> No	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b> Yes	<b>Copied to github as #:</b> 27446
<b>Description</b>	
<p>I am using QGIS version 3.2.1.</p> <p>There was a conflict clearing the list of recently used projects.</p> <p>The crash ID is 9a3ed0aac4182e5ec7f4c8b3ab71a6e23c79bce9</p>	

### History

#### #1 - 2018-08-14 04:28 AM - [?][?][?]

I had an error in splitting the object.

#### #2 - 2018-08-14 04:45 AM - Nyall Dawson

- Subject changed from QGIS\_Crashed to QGIS Crashed on reshaping line

- Status changed from Open to Feedback

Can you reproduce this crash? If so, can you share the layer and steps to reproduce?

#### #3 - 2018-08-14 07:47 AM - [?][?][?]

Nyall Dawson wrote:

| Can you reproduce this crash? If so, can you share the layer and steps to reproduce?

I used snapping options to make things easier. The option I set is Active Layer / Vertex and Segment / 12px. When I did not use this option, no errors appeared.

#### #4 - 2018-08-14 08:31 AM - [?][?][?]

Nyall Dawson wrote:

| Can you reproduce this crash? If so, can you share the layer and steps to reproduce?

I thought I had a version problem, so I downloaded version 2.18.22 of QGIS. (3.2.1) The option is the current layer, vertex and segment, 12px. When I did so, the object was transformed without error.

**#5 - 2018-08-14 11:30 AM - Giovanni Manghi**

- Category changed from Unknown to Digitising

???

*Nyall Dawson wrote:*

*Can you reproduce this crash? If so, can you share the layer and steps to reproduce?*

*I thought I had a version problem, so I downloaded version 2.18.22 of QGIS. (3.2.1) The option is the current layer, vertex and segment, 12px. When I did so, the object was transformed without error.*

Can you attach the layer that caused the problem? thanks!

**#6 - 2018-08-16 04:01 AM - ???**

Giovanni Manghi wrote:

???

*Nyall Dawson wrote:*

*Can you reproduce this crash? If so, can you share the layer and steps to reproduce?*

*I thought I had a version problem, so I downloaded version 2.18.22 of QGIS. (3.2.1) The option is the current layer, vertex and segment, 12px. When I did so, the object was transformed without error.*

*Can you attach the layer that caused the problem? thanks!*

It is difficult to show data. Could it be that if I try to override the right mouse click(finish sketch), I get an error?

**#7 - 2018-08-16 04:34 AM - ???**

Nyall Dawson wrote:

*Can you reproduce this crash? If so, can you share the layer and steps to reproduce?*

Was there another case with this crash id?

The crash ID is 9a3ed0aac4182e5ec7f4c8b3ab71a6e23c79bce9.

**#8 - 2018-08-16 10:43 AM - Giovanni Manghi**

*It is difficult to show data. Could it be that if I try to override the right mouse click(finish sketch), I get an error?*

you really should attach the data (or provide download link) to help us help you.

**#9 - 2018-11-08 01:31 PM - Giovanni Manghi**

Please try on QGIS 3.4.1, if the issue is still valid change the affected version, thanks.

**#10 - 2019-02-11 04:19 AM - Nyall Dawson**


- *Resolution set to fixed/implemented*

- *Status changed from Feedback to Closed*

This should be fixed in recent builds

**Files**

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1106_stack trace.txt	1.49 KB	2018-08-14	
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