

QGIS Application - Bug report #19401

Legend filter by map content not working as expected

2018-07-12 08:32 AM - Dan Isaacs

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	Map Composer/Printing	
Affected QGIS version:	3.2	Regression?: Yes
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: invalid
Crashes QGIS or corrupts data:	No	Copied to github as #: 27229
Description		
<p>I add a legend to the print composer, assign it to the map, it then will not filter its contents by the extents of the map it's associated with. It continues to show every layer and for layers which are classified, it shows every classification regardless of whether they appear on the map or not.</p> <p>After playing around with the options a few times (auto-update on/off, 'update all', filter on/off) the window hangs without resolving.</p> <p>I don't know if this is connected, but also importing a map as an item from a template, and then setting extents to map canvas causes the window to hang too.</p>		

History

#1 - 2018-11-21 01:19 PM - Giles Manners

This is also happening on occasion to me in 3.4.1.

Any fix?

#2 - 2018-11-21 06:30 PM - Giles Manners

I found out why it was happening to me - looking at the Items panel, it showed that there were two maps on the layout and the legend was referencing a spurious empty map that nobody seems to have created (not intentionally anyway), and this seems to have caused a glitch. We right clicked on the extra map, clicked delete, then deleted the legend and added a new legend - and now the filter works.

Thought I would post that in case anyone else has the same issue.

#3 - 2018-11-22 09:44 AM - Nyal Dawson

- Resolution set to invalid

- Status changed from Open to Closed