QGIS Application - Bug report #19398
Main canvas window unable to work on display of 1000 pixels width

2018-07-12 06:40 AM - Patrick Dunford

Status:	Open			
Priority:	Normal			
Assignee:				
Category:	Map Canvas			
Affected QGIS version:	3.3(master)		**Regression?:**	No
Operating System:			**Easy fix?:**	No
Pull Request or Patch supplied:	No		**Resolution:**	
Crashes QGIS or corrupts data:	No		**Copied to github as #:**	27226

Description

I have one my computers with the screen turned to portrait orientation with resolution 1050 pixels wide. When Qgis starts up the initial window fits OK in this screen width, however the map canvas window resizes to a greater width and cannot be resized smaller.

There are few screens around that have a vertical resolution greater than about 1000 (e.g. 1280x1024, 1680x1050, 1920x1080) so a lot of every day screens will have the same issue. There are of course also screens with 1600x900 and 1366x768 in existence.

There is an issue with the status bar size at the bottom, the ideal way of addressing this would be to make the status bar controls be toolbar widgets sitting on toolbars that can be dragged around like the others.

History

#1 - 2018-07-12 01:32 PM - Patrick Dunford

Related: https://issues.qgis.org/issues/17552