

QGIS Application - Feature request #1939

Use `#{CMAKE_DL_LIBS}` instead of `dl` for library dependencies

2009-09-20 02:18 PM - brook -

Status: Closed	
Priority: Low	
Assignee: nobody -	
Category: Build/Install	
Pull Request or Patch supplied:	Resolution: fixed
Easy fix?: No	Copied to github as #: 11999
Description	
<p>All platforms do not require linking against <code>libdl</code>; <code>[[NetBSD]]</code> is one example. Therefore, it is incorrect to hardcode a requirement on this library. Cmake provides the variable <code>CMAKE_DL_LIBS</code> that is intended to contain the platform-appropriate libraries. The following patch replaces the use of <code>'dl'</code> with the variable.</p> <pre>--- qgis/src/core/CMakeLists.txt.orig +++ qgis/src/core/CMakeLists.txt @@ -280,7 +280,7 @@ TARGET_LINK_LIBRARIES(qgis_core \${ICONV_LIBRARY}) ENDIF (WIN32 OR APPLE) IF (UNIX) - TARGET_LINK_LIBRARIES(qgis_core pthread dl) + TARGET_LINK_LIBRARIES(qgis_core pthread #{CMAKE_DL_LIBS}) ENDIF (UNIX) ELSE (WITH_INTERNAL_SPATIALITE) TARGET_LINK_LIBRARIES(qgis_core \${SQLITE3_LIBRARY})</pre>	

History

#1 - 2009-09-20 02:29 PM - Jürgen Fischer

- Resolution set to fixed

- Status changed from Open to Closed

applied in commit:0e4c5229 (SVN r11693). Thanks.