

QGIS Application - Bug report #19296

Random Selection tool doesn't work correctly on a filtered layer

2018-06-28 09:15 PM - Carolyn Krause

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	Processing/QGIS	
Affected QGIS version:	3.0.2	Regression?: No
Operating System:	Windows 10 Pro	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution:
Crashes QGIS or corrupts data:	No	Copied to github as #: 27124
Description		
<p>The Random Selection tool, when used on a filtered layer, selects fewer features than specified. For example, if you tell the tool to select 10 features in an filtered layer, it selects fewer than 10 features. My guess is that this tool doesn't recognize when a layer is filtered, so it's choosing 10 features of the <i>unfiltered</i> layer.</p> <p>I found this issue in QGIS 2.18.10, 3.0.2 and 3.0.3. There's a question on GIS Stackexchange where the OP had this issue in QGIS 2.18.19. https://gis.stackexchange.com/q/287737/81764</p>		

History

#1 - 2018-06-28 09:40 PM - Carolyn Krause

Issue persists in version 3.2.0

#2 - 2018-06-28 10:09 PM - Nyal Dawson

- Status changed from Open to Closed

Fixed in master/backported to 3.2