QGIS Application - Bug report #19226
Large tile downloads fail in map export

2018-06-19 06:52 PM - Brendan Ryan

Status:	Open		
Priority:	Normal		
Assignee:			
Category:	Map Composer/Printing		
Affected QGIS version:	3.0.3	**Regression?:**	No
Operating System:	Windows 7	**Easy fix?:**	No
Pull Request or Patch supplied:	No	**Resolution:**	
Crashes QGIS or corrupts data:	No	**Copied to github as #:**	27055

Description

When creating a large format map, such as Arch D 24"x36", map tiles, whether from XYZ provider or from QuickMapServices, fail to fully download when map is rendering. Seems like the download times out. Changing the timeout window in QMS does not solve the problem. Due to the large number of tiles I would assume. Maps then result in half-loaded basemap layers with any shapes successfully overlaid. Screenshot attached, occurs in both 2.18.18 and 3.0.3

Files

issues.JPG	100 KB	2018-06-19	Brendan Ryan