

# QGIS Application - Bug report #1922

## Vertices too large in editing mode

2009-09-08 11:48 AM - Markus Neteler

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> nobody -	
<b>Category:</b> Digitising	
<b>Affected QGIS version:</b>	<b>Regression?:</b> No
<b>Operating System:</b> All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 11982
<b>Description</b>	
<p>The vertex symbols are drawn too large in editing mode which renders it difficult/impossible to realize if a vector object was select. Attached a screenshot to illustrate the problem (part of Northern Italy OSM lakes &amp; rivers map as SHAPE file).</p> <p>Suggestions:</p> <ul style="list-style-type: none"><li>- generally at least halfen the size</li><li>- perhaps add the possibility to user-define the vertex size in editing mode</li></ul>	

### Associated revisions

#### Revision 78e0becf - 2009-09-08 11:25 PM - Jürgen Fischer

[FEATURE] configurable vertex marker size (fixes #1922)

git-svn-id: <http://svn.osgeo.org/qgis/trunk/qgis@11599> c8812cc2-4d05-0410-92ff-de0c093fc19c

#### Revision 0a083f59 - 2009-09-08 11:25 PM - Jürgen Fischer

[FEATURE] configurable vertex marker size (fixes #1922)

git-svn-id: <http://svn.osgeo.org/qgis/trunk@11599> c8812cc2-4d05-0410-92ff-de0c093fc19c

### History

#### #1 - 2009-09-08 11:53 AM - Giovanni Manghi

Amen. I asked too a similar thing. See #1768

#### #2 - 2009-09-08 02:26 PM - Jürgen Fischer

- Resolution set to fixed

- Status changed from Open to Closed

fixed in commit:0a083f59 (SVN r11600)

#### #3 - 2009-09-08 03:29 PM - Markus Neteler

Jef: perfect! Marker size 3-5 looks very good. Without asking too much, could it be backported to the latest stable branch which will be around for a while?

## Files

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qgis\_shape\_editing\_too\_big\_points.jpg

157 KB

2009-09-08

Markus Neteler