

QGIS Application - Bug report #19008

loading raster to Geopackage

2018-05-23 06:31 AM - Nihcas C

Status:	Closed	
Priority:	Normal	
Assignee:	Alessandro Pasotti	
Category:	Rasters	
Affected QGIS version:	3.0.2	Regression?: No
Operating System:	Windows 10 Pro	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: not reproducible
Crashes QGIS or corrupts data:	Yes	Copied to github as #: 26839

Description

User Feedback

Report Details

Crash ID: fa40ef17619e0a47a3373d90434ea8cb343486b8

Stack Trace

```
memcpy :
GDALRasterBand::IRasterIO :
GDALRasterBand::RasterIO :
GDALWarpOperation::operator= :
QgsRasterFileWriter::writeDataRaster :
QgsRasterFileWriter::writeDataRaster :
QgsRasterFileWriter::writeRaster :
QgsRasterFileWriterTask::run :
QgsTask::start :
QThreadPoolPrivate::reset :
QThread::start :
BaseThreadInitThunk :
RtlUserThreadStart :
```

QGIS Info

QGIS Version: 3.0.2-Girona
QGIS code revision: commit:307d082e3d
Compiled against Qt: 5.9.2
Running against Qt: 5.9.2
Compiled against GDAL: 2.2.4
Running against GDAL: 2.2.4

System Info

CPU Type: x86_64
Kernel Type: winnt
Kernel Version: 10.0.17134

History

#1 - 2018-06-04 04:05 PM - Alessandro Pasotti

- Assignee set to Alessandro Pasotti

#2 - 2018-06-04 04:16 PM - Alessandro Pasotti

- Status changed from Open to Feedback

I successfully loaded a 40000x40000 geotiff floating point raster into a gpkg.

I'm not able to reproduce this issue, can you please attach a minimal project and data and a step-by-step procedure to reproduce it?

Please notice that there are several ways to save a raster into a gpkg, please make sure you describe your exact procedure.

#3 - 2018-07-27 08:53 AM - Alessandro Pasotti

- *Resolution set to not reproducible*

- *Status changed from Feedback to Closed*

No feedback