

QGIS Application - Feature request #1896  
Adjustment to the method of returning symbols

2009-08-25 05:26 PM - Maxim Dubinin

<b>Status:</b>	Closed	<b>Resolution:</b> fixed <b>Copied to github as #:</b> 11956
<b>Priority:</b>	Low	
<b>Assignee:</b>	nobody -	
<b>Category:</b>	Symbology	
<b>Pull Request or Patch supplied:</b>		
<b>Easy fix?:</b>	No	
<b>Description</b>		
<p>To return list of symbols in the method <code>[[QgsUniqueValueRenderer]]::symbols()</code> it is cycling through <code>(QMap&lt;QString, [[QgsSymbol]]*&gt; mSymbols)</code>. This patch makes list return using method <code>QMap::values()</code> (inline). This is also much faster.</p> <p>Courtesy Jack, translated by Maxim Dubinin, please review before applying.</p>		

History

#1 - 2009-08-26 06:57 AM - Marco Hugentobler

- Resolution set to fixed
- Status changed from Open to Closed

Applied in commit:d697d08a (SVN r11513). Thanks!

Files

symbols2.patch	1.25 KB	2009-08-25	Maxim Dubinin
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