

# QGIS Application - Feature request #1896

## Adjustment to the method of returning symbols

2009-08-25 05:26 PM - Maxim Dubinin

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> nobody -	
<b>Category:</b> Symbology	
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed
<b>Easy fix?:</b> No	<b>Copied to github as #:</b> 11956
<b>Description</b>	
<p>To return list of symbols in the method <code>[[QgsUniqueValueRenderer]]::symbols()</code> it is cycling through <code>(QMap&lt;QString, [[QgsSymbol]]*&gt; mSymbols)</code>. This patch makes list return using method <code>QMap::values()</code> (inline). This is also much faster.</p> <p>Courtesy Jack, translated by Maxim Dubinin, please review before applying.</p>	

### History

#1 - 2009-08-26 06:57 AM - Marco Hugentobler

- Resolution set to fixed

- Status changed from Open to Closed

Applied in commit:d697d08a (SVN r11513). Thanks!

### Files

symbols2.patch	1.25 KB	2009-08-25	Maxim Dubinin
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