QGIS Application - Bug report #18553
Advanced Digitizing Tool - Crash on Rotate Feature

2018-03-27 07:59 AM - Damien Smith

Status:	Closed		
Priority:	Normal		
Assignee:			
Category:	Digitising		
Affected QGIS version:	3.1(master)	**Regression?:**	No
Operating System:	Windows 10 x64	**Easy fix?:**	No
Pull Request or Patch supplied:	No	**Resolution:**	fixed/implemented
Crashes QGIS or corrupts data:	Yes	**Copied to github as #:**	26441

Description

Had the following crash when rotating a polygon in a shp file. I think I may have right-clicked to cancel the rotation before attempting again, then it crashed.

User Feedback

Report Details

Crash ID: fa7b3da6819d15fd37f74c89ff011ba8c4919fca

Stack Trace

```
QGraphicsItem::pos :
QGraphicsItem::x :
QgsMapToolSelect::tr :
QgsRelationReferenceWidget::addEntry :
QWidget::event :
QFrame::event :
QGraphicsView::viewportEvent :
QCoreApplicationPrivate::sendThroughObjectEventFilters :
QApplicationPrivate::notify_helper :
QApplication::notify :
QgsRendererAbstractMetadata::~QgsRendererAbstractMetadata :
QCoreApplication::notifyInternal2 :
QApplicationPrivate::sendMouseEvent :
QSizePolicy::QSizePolicy :
QSizePolicy::QSizePolicy :
QApplicationPrivate::notify_helper :
QApplication::notify :
QgsRendererAbstractMetadata::~QgsRendererAbstractMetadata :
QCoreApplication::notifyInternal2 :
QGuiApplicationPrivate::processMouseEvent :
QWindowSystemInterface::sendWindowSystemEvents :
QEventDispatcherWin32::processEvents :
DispatchMessageW :
DispatchMessageW :
QEventDispatcherWin32::processEvents :
qt_plugin_query_metadata :
QEventLoop::exec :
QCoreApplication::exec :
QgsMapToolSelect::tr :
BaseThreadInitThunk :
RtlUserThreadStart :
```

QGIS Info
QGIS Version: 3.1.0-Master

QGIS code revision: commit:615823653c
Compiled against Qt: 5.9.2
Running against Qt: 5.9.2
Compiled against GDAL: 2.2.3
Running against GDAL: 2.2.3

System Info
CPU Type: x86_64
Kernel Type: winnt
Kernel Version: 10.0.10586

History

#1 - 2018-03-27 09:07 AM - Nyall Dawson

- Resolution set to fixed/implemented

- Status changed from Open to Closed

That's been fixed already - in a newer build