QGIS Application - Feature request #18432
Random points inside polygons and keep attribute table

2018-03-13 04:13 PM - PAL PAL

Status:	Open		
Priority:	Normal		
Assignee:	Victor Olaya		
Category:	Processing/QGIS		
Pull Request or Patch supplied:	No	**Resolution:**	
Easy fix?:	No	**Copied to github as #:**	26321

Description

Hi,

I'am on Qgis 2.18.14, I want to use "random points inside polygons" but the result return just one column ID and all values egal 0.
Is it possible to keep the attribute table's informations ?

And I don't see anymore the fonction "random points inside polygons" in Qgis 3.0, must we wait or the fonction isn't keep in future version ?

Thanks (and sorry for my bad english...)