QGIS Application - Bug report #18312 QGIS3: v.net.connect algorithm not available anymore?

2018-03-02 12:43 PM - Theresa Lichtenberger

Status: Closed Priority: High

Assignee: Theresa Lichtenberger
Category: Processing/GRASS

Affected QGIS version: 3.0.0 Regression: Yes
Operating System: Windows10 Easy fix?: Yes
Pull Request or Patch shapplied: Resolution: invalid
Crashes QGIS or corrupts data: Copied to github as #: 26202

Description

Hey there, I need to create some normal vectors with help of the v.net.connect algorithm of GRASS.

I have updated to QGIS3 because in older versions, v.net.connect would not work. It always through the error: vector map not found.

History

#1 - 2018-06-04 04:08 AM - Nyall Dawson

- Resolution set to invalid
- Status changed from Open to Closed

It's now "v.net.connectivity"

2024-09-21 1/1