

QGIS Application - Bug report #18312

QGIS3: v.net.connect algorithm not available anymore?

2018-03-02 12:43 PM - Theresa Lichtenberger

Status: Closed	
Priority: High	
Assignee: Theresa Lichtenberger	
Category: Processing/GRASS	
Affected QGIS version: 3.0.0	Regression?: Yes
Operating System: Windows10	Easy fix?: Yes
Pull Request or Patch supplied: No	Resolution: invalid
Crashes QGIS or corrupts data: No	Copied to github as #: 26202
Description	
<p>Hey there, I need to create some normal vectors with help of the v.net.connect algorithm of GRASS. I have updated to QGIS3 because in older versions, v.net.connect would not work. It always through the error: vector map not found.</p>	

History

#1 - 2018-06-04 04:08 AM - Nyal Dawson

- Resolution set to invalid

- Status changed from Open to Closed

It's now "v.net.connectivity"