QGIS Application - Bug report #18238
Python error: couldn't load plugin 'processing' (python error)

2018-02-27 01:15 AM - rmercer -

Status:	Closed			
Priority:	Normal			
Assignee:	Victor Olaya			
Category:	Processing/Core			
Affected QGIS version:	3.0.0	**Regression?:**	No	
Operating System:	Windows 7 Pro	**Easy fix?:**	No	
Pull Request or Patch supplied:		**Resolution:**	fixed/implemented	
Crashes QGIS or corrupts data:		**Copied to github as #:**	26129	

Description

Installed QGIS 3.0 today. On startup receiving this error

Python error: Couldn't load plugin'processing' See message log (Python Error) for more details.

Python error log:
2018-02-26T16:08:39   WARNING   Traceback (most recent call last):
        File "C:/OSGEO4~1/apps/qgis/./python\qgis\utils.py", line 311, in loadPlugin
import(packageName)
        File "C:/OSGEO4~1/apps/qgis/./python\qgis\utils.py", line 664, in *import*
          mod = _builtin_import(name, globals, locals, fromlist, level)
        File "C:/OSGEO4~1/apps/qgis/./python/plugins\processing_init___.py", line 29, in <module>
          from processing.tools.general import *   # NOQA
        File "C:/OSGEO4~1/apps/qgis/./python\qgis\utils.py", line 664, in *import*
          mod = _builtin_import(name, globals, locals, fromlist, level)
          File "C:/OSGEO4~1/apps/qgis/./python/plugins\processing\tools\general.py", line 39, in <module>
          from processing.core.Processing import Processing
        File "C:/OSGEO4~1/apps/qgis/./python\qgis\utils.py", line 664, in _import
          mod = _builtin_import(name, globals, locals, fromlist, level)
          File "C:/OSGEO4~1/apps/qgis/./python/plugins\processing\core\Processing.py", line 57, in <module>
          from processing.algs.qgis.QgisAlgorithmProvider import QgisAlgorithmProvider # NOQA
          File "C:/OSGEO4~1/apps/qgis/./python\qgis\utils.py", line 664, in _import
          mod = _builtin_import(name, globals, locals, fromlist, level)
          File "C:/OSGEO4~1/apps/qgis/./python/plugins\processing\algs\qgis\QgisAlgorithmProvider.py", line 41, in <module>
          from .QgisAlgorithm import QgisAlgorithm
          File "C:/OSGEO4~1/apps/qgis/./python\qgis\utils.py", line 664, in _import
          mod = _builtin_import(name, globals, locals, fromlist, level)
          File "C:/OSGEO4~1/apps/qgis/./python/plugins\processing\algs\qgis\QgisAlgorithm.py", line 30, in <module>
          from processing.algs.help import shortHelp
          File "C:/OSGEO4~1/apps/qgis/./python\qgis\utils.py", line 664, in _import
          mod = _builtin_import(name, globals, locals, fromlist, level)
          File "C:/OSGEO4~1/apps/qgis/./python/plugins\processing\algs\help_init___.py", line 28, in <module>
          import yaml
        File "C:/OSGEO4~1/apps/qgis/./python\qgis\utils.py", line 664, in _import
          mod = _builtin_import(name, globals, locals, fromlist, level)
      ImportError: bad magic number in 'yaml': b'\x03\xf3\r\n'

History

#1 - 2018-02-27 01:27 AM - rmercer -

- File 2018-02-26_16-22-48_crop.png added

I am not sure if this is related, but I think this failure to load the plugin is affecting the Vector menu. It does not open when it is clicked. Please see attached screenshot. If you think this is something different, please let me know and I'll submit a new specific bug.

Thanks,

#2 - 2018-02-27 01:57 AM - Nyall Dawson

- Status changed from Open to Feedback

Try removing your existing osgeo4w install folder and then re-installing. You have some leftover files from an earlier build in there which is causing this issue.

#3 - 2018-02-27 02:40 AM - rmercer -

That did indeed solve the problem. It would be helpful to have a note about that on the download/install page, as I don't recall this being necessary in other version upgrades.

Thanks much!

#4 - 2018-03-01 09:08 AM - Alexander Bruy

- Resolution set to fixed/implemented

- Status changed from Feedback to Closed

Files

2018-02-26_16-22-48_crop.png	161 KB	2018-02-27	rmercer -