

QGIS Application - Bug report #17985

Huge memory leak with QgsFeature.attributes() in Python

2018-01-28 10:55 PM - Nyal Dawson

Status: Closed	
Priority: High	
Assignee: Denis Rouzaud	
Category: Python bindings / sipify	
Affected QGIS version: master	Regression?: Yes
Operating System: Not Applied	Easy fix?: No
Pull Request or Patch: Not Applied	Resolution: fixed/implemented
Crashes QGIS or corrupts data: Yes	Copied to github as #: 25881

Description

See discussion in <https://github.com/qgis/QGIS/pull/6186> and <https://github.com/qgis/QGIS/pull/6190>

Steps to reproduce:

Load a big layer with many NULL values

Run the python code:

```
for f in iface.activeLayer().getFeature():
    f.attributes()
```

And watch your memory go!

It's caused by the ConvertFromTypeCode in QgsAttributes.h/sip - commenting out the code which sets list items in the loop avoids the leak. Martin has also deduced that it's only triggered by the presence of NULL values in the list.

History

#1 - 2018-01-30 12:21 AM - Nyal Dawson

Nathan reports that the leak is also present in the QgsFeature python code - e.g. calling feature[0] or feature['my_attr'] will leak if the attribute is NULL.

To be precise - it's not technically a memory leak, it's just that Python is not garbage collecting these values.

#2 - 2018-01-30 01:00 AM - Nathan Woodrow

The following code also seems to show the issue

```
ids = set()
def leakme():
    count = 0
    for f in iface.activeLayer().getFeatures():
        a = f[4]
        ids.add(id(a))
        if count == 1000:
            break
        count += 1
```

leakme()

print(ids)

#3 - 2018-02-19 12:23 AM - Nathan Woodrow

@Nayll This one is fixed now isn't it?

#4 - 2018-02-19 04:58 AM - Nyal Dawson

Let me verify a few other things first - I did see evidence of another similar leak at one stage.

#5 - 2018-02-22 07:54 PM - Giovanni Manghi

- *Status changed from Open to Feedback*

#6 - 2018-06-08 01:58 PM - Denis Rouzaud

Nyall, can this be closed?

#7 - 2018-08-25 04:46 PM - Giovanni Manghi

Hi, what is the status of this issue?

#8 - 2018-08-25 10:18 PM - Nyal Dawson

- *Resolution set to fixed/implemented*

- *Status changed from Feedback to Closed*

Fixed