

# QGIS Application - Bug report #17958

## Node tool crashes QGIS when changing a value

2018-01-25 11:46 AM - Alessandro Pasotti

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b> Alessandro Pasotti	
<b>Category:</b> Digitising	
<b>Affected QGIS version:</b> master	<b>Regression?:</b> Yes
<b>Operating System:</b> linux xenial 64bit	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b> Yes	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b> Yes	<b>Copied to github as #:</b> 25854
<b>Description</b>  <ol style="list-style-type: none"><li>1. open the attached project</li><li>2. click on the pencil to edit the layer</li><li>3. click on node tool</li><li>4. click on a node</li><li>5. open node editor</li><li>6. double click on first cell</li><li>7. change to -1</li><li>8. press enter</li></ol>	

### Associated revisions

Revision 0e2995c5 - 2018-01-25 05:43 PM - Alessandro Pasotti

[bugfix] Fix crash in node editor

Fixes #17958 Node tool crashes QGIS when changing a value

### History

#1 - 2018-01-25 05:44 PM - Alessandro Pasotti

- Pull Request or Patch supplied changed from No to Yes
- Assignee set to Alessandro Pasotti
- Status changed from Open to In Progress

PR: <https://github.com/qgis/QGIS/pull/6174>

#2 - 2018-01-29 09:03 AM - Anonymous

- % Done changed from 0 to 100
- Status changed from In Progress to Closed

Applied in changeset commit:qgis|0e2995c5b654eafe46c4b291f36c5ba660c0d28b.

#3 - 2018-02-21 09:41 PM - Giovanni Manghi

- Resolution set to fixed/implemented

## Files

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node_crash.qgs	17.4 KB	2018-01-25	Alessandro Pasotti
bug_17863.shx	164 Bytes	2018-01-25	Alessandro Pasotti
bug_17863.shp	324 Bytes	2018-01-25	Alessandro Pasotti
bug_17863.dbf	2.17 KB	2018-01-25	Alessandro Pasotti
bug_17863.qpj	257 Bytes	2018-01-25	Alessandro Pasotti
bug_17863.prj	143 Bytes	2018-01-25	Alessandro Pasotti
node_crash.gif	1.66 MB	2018-01-25	Alessandro Pasotti