

## QGIS Application - Bug report #1794

### Crash in Print Composer when zooming fast with mousewheel in map frame

2009-07-20 12:06 AM - Andreas Neumann

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> Marco Hugentobler	
<b>Category:</b>	
<b>Affected QGIS version:</b>	<b>Regression?:</b> No
<b>Operating System:</b> All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 11854

#### Description

This bug happens in the print composer. When you activate a map frame and zoom repeatedly with the mouse-wheel without waiting for the previous zoom to finish, QGIS crashes.

Most mouse-wheels have concrete "steps" on the wheel. One step works fine, but two or more steps at once, without waiting for the previous zoom to finish makes QGIS crash

#### History

##### #1 - 2009-07-20 02:06 AM - Giovanni Manghi

Confirmed. But seems to happen only if you have vector data in your map. If you add just rasters, doesn't seem to crash.

##### #2 - 2009-07-27 02:07 PM - Giovanni Manghi

- Resolution set to fixed

- Status changed from Open to Closed

fixed in commit:9cb3b3ff (SVN r11187)