


```
(QgsLayoutDesignerDialog::*)(QSet<QString>), QgsLayoutDesignerDialog*, void**) (f=
(void (QgsLayoutDesignerDialog::*)(QgsLayoutDesignerDialog * const, QSet<QString>)) 0x7ffff74d9f56
<QgsLayoutDesignerDialog::undoRedoOccurredForItems(QSet<QString>)>, o=0x55555fd745a0, arg=0x7fffffcae0) at
/usr/include/x86_64-linux-gnu/qt5/QtCore/qobjectdefs_impl.h:169
#10 0x00007ffff751845d in QtPrivate::QSlotObject<void (QgsLayoutDesignerDialog::*)(QSet<QString>),
QtPrivate::List<QSet<QString> >, void>::impl(int, QtPrivate::QSlotObjectBase*, QObject*, void**, bool*) (which=1,
this_=0x55555ef560c0, r=0x55555fd745a0, a=0x7fffffcae0, ret=0x0)
at /usr/include/x86_64-linux-gnu/qt5/QtCore/qobject_impl.h:120
#11 0x00007ffff44739ff in QMetaObject::activate(QObject*, int, int, void**) () at /usr/lib/x86_64-linux-gnu/libQt5Core.so.5
#12 0x00007ffff67272ac in QgsLayoutUndoStack::undoRedoOccurredForItems(QSet<QString>) (this=0x555560af31f0, _t1=...)
at /home/webmaster/dev/cpp/QGIS/bm-qt5/src/core/layout/moc_qgslayoutundostack.cpp:150
#13 0x00007ffff64e98c4 in QgsLayoutUndoStack::indexChanged() (this=0x555560af31f0)
at /home/webmaster/dev/cpp/QGIS/src/core/layout/qgslayoutundostack.cpp:117
#14 0x00007ffff64eac8c in QtPrivate::FunctorCall<QtPrivate::IndexesList<>, QtPrivate::List<>, void, void
(QgsLayoutUndoStack::*)()>::call(void (QgsLayoutUndoStack::*)(), QgsLayoutUndoStack*, void**) (f=(void
(QgsLayoutUndoStack::*)(QgsLayoutUndoStack * const)) 0x7ffff64e986a <QgsLayoutUndoStack::indexChanged()>,
o=0x555560af31f0, arg=0x7fffffcd20) at /usr/include/x86_64-linux-gnu/qt5/QtCore/qobjectdefs_impl.h:136
```

Associated revisions

Revision [fe13c0e8](#) - 2018-01-19 09:11 PM - Nyal Dawson

Fix crash when deleting layout items

Fixes #17876, #17770

History

#1 - 2018-01-17 12:03 PM - Mathieu Pellerin - nIRV

Nyal, the crasher happens when the item properties panel is open (and focused).

Seems the code is trying to disconnect on a QgsLayoutItem pointer that's already gone (which is odd since there's a if (mltem) check in there.

#2 - 2018-01-17 12:15 PM - Mathieu Pellerin - nIRV

Steps to reproduce

1. Create an empty layout
2. Add a label item onto the layout view
3. Add a second label item onto the layout view
4. Click on the page background to make sure no item is selected
5. Mouse click to select the second label item on the layout view
6. Then, mouse click to select the first label item on the layout view
7. Hit the "del" keyboard key to delete the first label item
8. Mouse click on the second label item
9. **boom** QGIS dies

#3 - 2018-01-17 12:19 PM - Mathieu Pellerin - nIRV

- Subject changed from layouts: sporadic crasher when deleting label items to layouts: crasher when deleting label items

#4 - 2018-01-17 02:35 PM - Jan Lippmann

i can't reproduce the crash under win 7 64bit. (tryed it for 6 times)

QGIS version

2.99.0-Master

QGIS code revision

4a2da5006b

Compiled against Qt

5.9.2

Running against Qt

5.9.2

Compiled against GDAL/OGR

2.2.3

Running against GDAL/OGR

2.2.3

Compiled against GEOS

3.5.0-CAPI-1.9.0

Running against GEOS

3.5.0-CAPI-1.9.0 r4084

PostgreSQL Client Version

9.2.4

Spatialite Version

4.3.0

QWT Version

6.1.3

PROJ.4 Version

493

QScintilla2 Version

2.10.1

This copy of QGIS writes debugging output.

#5 - 2018-01-19 09:10 PM - Nyal Dawson

- *Status changed from Open to Closed*

- *% Done changed from 0 to 100*

Applied in changeset commit:qgis|fe13c0e81b74a9d85fa68a2334621c241772e0b8.

#6 - 2018-02-21 09:51 PM - Giovanni Manghi

- *Resolution set to fixed/implemented*