

## QGIS Application - Bug report #17813

### [MacOS] Some action hangs QGIS for long time.

2018-01-06 09:37 AM - Michal Jurewicz

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Unknown	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> Yes
<b>Operating System:</b>	MacOS 10.13.2	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> duplicate
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 25709
<b>Description</b>		
<p>I install fresh master build today and there is new problem with performance of QGIS. Some actions like zooming, deleting layers, changing layer settings hang QGIS for very long time (10 - 30 s) and sometimes it just hangs for forever.</p>		

#### History

##### #1 - 2018-01-08 12:33 PM - Michal Jurewicz

Today I confirmed that problem is with new version of QGIS master. Older version (2017-12-08) installed with Macports works just fine.

##### #2 - 2018-01-14 06:48 AM - Michal Jurewicz

- *File Error Message.txt* added

I manage to capture error message when I made force quit of hanged QGIS. I attached it to that post.

##### #3 - 2018-01-14 09:03 AM - Michal Jurewicz

I just checked what messages QGIS shows when hanging on terminal. It shows these lines:

```
../src/core/qgsmessagelog.cpp: 27: (logMessage) [301ms] 2018-01-14T08:39:29 Qt[1] Could not parse stylesheet of object 0x7f94d2df2eb0
Warning: Could not parse stylesheet of object 0x7f94d2e039b0
../src/core/qgsmessagelog.cpp: 27: (logMessage) [1ms] 2018-01-14T08:39:29 Qt[1] Could not parse stylesheet of object 0x7f94d2e039b0
Warning: Could not parse stylesheet of object 0x7f94d2df2eb0
../src/core/qgsmessagelog.cpp: 27: (logMessage) [11ms] 2018-01-14T08:39:29 Qt[1] Could not parse stylesheet of object 0x7f94d2df2eb0
Warning: Could not parse stylesheet of object 0x7f94d2e039b0
../src/core/qgsmessagelog.cpp: 27: (logMessage) [0ms] 2018-01-14T08:39:29 Qt[1] Could not parse stylesheet of object 0x7f94d2e039b0
../src/providers/wms/qgswmsprovider.cpp: 3314: (getLegendGraphicFullURL) [269ms] getLegendGraphic url is empty
../src/providers/wms/qgswmsprovider.cpp: 3314: (getLegendGraphicFullURL) [0ms] getLegendGraphic url is empty
../src/providers/wms/qgswmsprovider.cpp: 3314: (getLegendGraphicFullURL) [99ms] getLegendGraphic url is empty
../src/providers/wms/qgswmsprovider.cpp: 3314: (getLegendGraphicFullURL) [0ms] getLegendGraphic url is empty
../src/gui/qgsmapcanvas.cpp: 483: (refresh) [24488ms] CANVAS refresh scheduling
../src/gui/qgsmapcanvas.cpp: 477: (refresh) [4ms] CANVAS refresh already scheduled
```

##### #4 - 2018-01-16 08:18 AM - Michal Jurewicz

I made additional tests and I rather confirm that it's a problem with current QGIS master code.

Native MacOS High Sierra 10.13.2 with fresh QGIS master build installed via homebrew formula - problem occurs  
Native MacOS High Sierra 10.13.2 with master build (version from 2018-01-10) installed via MacPort - problem occurs  
Native MacOS High Sierra 10.13.2 with master build (version from 2017-12-27) installed via MacPort - **works just fine!!!**. All installed dependencies are the same.

Some change made between 2017-12-27 and 2018-01-10 causes a problem.

I also made similar comparison on fresh virtualised MacOS 10.13.2 and results are the same.  
However current master installed on virtualised Windows 10 works fine.

**#5 - 2018-01-24 09:09 AM - Nyal Dawson**  
*- Status changed from Open to Feedback*

Is this still an issue on current master? There's been a number of possible fixes implemented

**#6 - 2018-01-24 01:19 PM - Salvatore Larosa**

Just done a test with the latest master and I can confirm the bug. I only am trying to change symbology to vector layer.

**#7 - 2018-01-24 06:50 PM - Michal Jurewicz**

I can't try current master, because homebrew formula for installing qgis3-dev is completely broken now. However person who maintain QGIS ports on MacPorts confirm that the problem is still there: <https://trac.macports.org/ticket/55696#comment:5>

**#8 - 2018-01-25 01:32 AM - Mathieu Pellerin - nIRV**

FYI, it's looking like Qt5.10 has a regression impacting QGIS, causing hangs n crashes. Denis, aka 3nids, is trying to further confirm that suspicion.

**#9 - 2018-01-26 09:48 PM - Nyal Dawson**  
*- Resolution set to duplicate*  
*- Status changed from Feedback to Closed*

Duplicate of #17916

Files			
Error Message.txt	899 KB	2018-01-14	Michal Jurewicz