# QGIS Application - Bug report #17773 No Retina / HiDPI support in 2.99 on osx

2018-01-02 07:36 AM - Michal Jurewicz

Status:	Feedback				
Priority:	Normal				
Assignee:					
Category:	mac_os_specific				
Affected QGIS version	on:master	Regression?:	No		
Operating System:	MacOS	Easy fix?:	No		
Pull Request or Patch supplied:		Resolution:			
Crashes QGIS or cor	ru <b>pits</b> data:	Copied to github	Copied to github as #: 25669		
Description					
According to plans, QG	GIS 3.0 should support HiDPI dis	plays. However current master 2.	99 doesn't suppo	rt Retina od MacOS on canvas	
Icons and menu text is	OK, byt all graphic and text on m	nap canvas and on print compose	r is still low resolu	ition. Please see attached	
screenshot. Icons are r	ice but points on map are very p	vixelated.			
<u></u>					
Related issues:					
Related to QGIS Application - Bug report # 15984: Colour bars in colour choos			Closed	2016-12-14	
Associated revisions					

## Revision ea982fe3 - 2018-10-19 02:50 PM - Denis Rouzaud

[fix #17773] fix HiDPI in map canvas on mac

For system introducing pixel device ratio, the image rendered by the canvas is actually scaled up to match the physical size of the canvas"

### Revision fb2883c7 - 2018-10-19 08:56 PM - Denis Rouzaud

#### Merge pull request #8242 from 3nids/final\_dpi

[fix #17773] fix HiDPI in map canvas on mac

#### History

## #1 - 2018-01-02 09:47 AM - Nyall Dawson

- Subject changed from No Retina / HiDPI support in 2.99 to No Retina / HiDPI support in 2.99 on osx

Only an issue on osx

#### #2 - 2018-01-18 12:43 AM - Nikolay Lebedev

#15984 is also related to HiDPI osx.

## #3 - 2018-01-24 08:33 PM - Jürgen Fischer

- Related to Bug report #15984: Colour bars in colour chooser UI are rendered with interleaved stripes added

#### #4 - 2018-07-02 09:05 PM - Ugo Santana

3.2 is here, all the interface is retina ready but the map is not. I'm seeing other OS screenshot with hidpi QGIS. Anyone know why it doesn' t work on the mac?

#### #5 - 2018-09-13 02:29 PM - Denis Rouzaud

- Category changed from OsX UI to mac\_os\_specific

#### #6 - 2018-09-13 07:09 PM - Ugo Santana

Hi Denis,

I noticed you updated the category. Do you have any news about this non-retina situation?

#### #7 - 2018-09-20 05:51 PM - Denis Rouzaud

I had a quick look today nothing clear yet. But...I compared result with rendering on linux and this is quite similar. https://files.slack.com/files-pri/T295DSJ4Q-FCXENA3V0/image.png?pub\_secret=a72f76cd6f left mac, right linux. do you have similar results?

#### #8 - 2018-09-20 09:03 PM - Ugo Santana

- File QGIS322-RESOLUTION-MAC.png added

Yes Denis, the same thing. I don't have linux to test here, but I saw some Windows interface posted online and it is really hidpi.

On the mac, the overall interface is perfectly high resolution, but the map canvas is not. I'm uploading an image showing the difference in resolution from icons to the map canvas. Also, the icons of each cathegory on the sidebar are low resolution. This screenshot is from QGIS 3.2.2.

#### #9 - 2018-09-20 09:31 PM - Giovanni Manghi

- Status changed from Open to Feedback

### #10 - 2018-10-05 10:03 PM - Denis Rouzaud

some more info here <u>http://doc.qt.io/qt-5/scalability.html</u> apparently Mac has a different way of handling the DPI scaling. That could explain it.

## #11 - 2018-10-19 04:39 PM - Denis Rouzaud

PR on its way :)

https://github.com/qgis/QGIS/pull/8242

#### #12 - 2018-10-19 08:55 PM - Denis Rouzaud

- Status changed from Feedback to Closed

- % Done changed from 0 to 100

Applied in changeset commit:qgis|ea982fe3d268fd3d56833b17a2310607a00e29b9.

## #13 - 2018-10-19 11:57 PM - Ugo Santana

Great news!!! :D

#### #14 - 2018-10-30 06:24 PM - Ugo Santana

Ugo Santana wrote:

Great news!!! :D

3.4 installed and it is retinified! Everything is great now! Thanks Denis!

## #15 - 2018-11-13 09:27 AM - Michal Jurewicz

- Status changed from Closed to Reopened

- File Zrzut ekranu 2018-11-13 o 09.21.37.png added

I just installed 3.4.1 from official binaries (qgis.org) and map canva is still not-retina. Please see the screenshot, icons are smooth but points on map are still blured.

## #16 - 2019-03-09 04:34 PM - Giovanni Manghi

- Status changed from Reopened to Feedback

Please check if this issue is still valid on QGIS 3.4.5 or 3.6.

## Files

Zrzut ekranu 2018-01-02 o 07.24.44.png	60.3 KB	2018-01-02	Michal Jurewicz
QGIS322-RESOLUTION-MAC.png	176 KB	2018-09-20	Ugo Santana
Zrzut ekranu 2018-11-13 o 09.21.37.png	38.5 KB	2018-11-13	Michal Jurewicz