

# QGIS Application - Bug report #17745

## QGIS crash when loading 3D polygons

2017-12-24 02:19 PM - Saber Razmjooei

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b> 3D	
<b>Affected QGIS version:</b> master	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b> No	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b> No	<b>Copied to github as #:</b> 25641
<b>Description</b>	
Here is the data I am trying to use. You can download and convert the data from here: <a href="https://kartta.hel.fi/3d/">https://kartta.hel.fi/3d/</a>	

### Associated revisions

Revision 6508543f - 2018-01-01 10:28 PM - Martin Dobias

[3d] Fix tessellator crash with nearly collinear points (fixes #17745)

### History

#1 - 2018-01-01 10:28 PM - Martin Dobias

- % Done changed from 0 to 100
- Status changed from Open to Closed

Applied in changeset commit:qgis|6508543f5f221dc5b7b2b398145299481565fe58.

#2 - 2018-02-22 11:00 AM - Giovanni Manghi

- Resolution set to fixed/implemented

### Files

helsinki_buildings3d.gpkg.zip	340 KB	2017-12-24	Saber Razmjooei
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