

# QGIS Application - Bug report #17740

## point displacement renderer crashes QGIS on Linux

2017-12-23 04:59 AM - Andrew McAninch

<b>Status:</b> Closed	
<b>Priority:</b> High	
<b>Assignee:</b>	
<b>Category:</b> Symbology	
<b>Affected QGIS version:</b> 2.18.14	<b>Regression?:</b> No
<b>Operating System:</b> Linux mint 18.2	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b> No	<b>Resolution:</b> no timely feedback
<b>Crashes QGIS or corrupts data:</b> Yes	<b>Copied to github as #:</b> 25636

**Description**

I'm using the QGIS nightly release for ubuntu repository on Linux Mint 18.2. When I try to set the renderer style to point displacement QGIS crashes. I can set it up correctly in Windows but if I then try to open the project in Linux QGIS will crash while trying to load the project. I've tested with a couple different shapefiles and with plugins disabled and get the same behaviour.

### History

**#1 - 2018-02-22 07:43 PM - Giovanni Manghi**

- Priority changed from Normal to High

**#2 - 2019-01-21 12:34 AM - Jürgen Fischer**

- Status changed from Open to Feedback

Please test with QGIS 3.4 - QGIS 2.18 reached it's end of life.

**#3 - 2019-02-11 12:24 AM - Nyal Dawson**

- Resolution set to no timely feedback

- Status changed from Feedback to Closed