

## QGIS Application - Bug report #17595

### The 3D Map Renderer setting is missing in Layers Properties dialog

2017-11-30 10:36 AM - Harrissou Santanna

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b> 3D	
<b>Affected QGIS version:</b> master	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b> No	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b> No	<b>Copied to github as #:</b> 25492
<b>Description</b>	
<p>The "Enable 3D Renderer" setting is only available in the Layer Styling panel, hence not discoverable if you don't use this panel or pay attention to its tabs.</p> <p>It could make sense to have it in the Layer Properties dialog.</p>	

#### Associated revisions

Revision 70647048 - 2017-12-06 09:31 AM - Martin Dobias

[3d] Have 3D View tab in vector layer properties (fixes #17595)

(only when 3D support is enabled)

#### History

#1 - 2017-12-06 09:31 AM - Martin Dobias

- % Done changed from 0 to 100

- Status changed from Open to Closed

Applied in changeset commit:qgis|7064704868c7085d3109f59c510313904496385e.

#2 - 2017-12-06 02:45 PM - Giovanni Manghi

- Resolution set to fixed/implemented