

QGIS Application - Bug report #17478

Created composer title in Composer Manager empty

2017-11-16 03:06 PM - David Signer

Status: Closed	
Priority: High	
Assignee: David Signer	
Category: Map Composer/Printing	
Affected QGIS version: master	Regression?: Yes
Operating System: Windows	Easy fix?: No
Pull Request or Patch supplied: No	Resolution: fixed/implemented
Crashes QGIS or corrupts data: No	Copied to github as #: 25375

Description

When creating a composer title it's empty. You have to rename it by double click to the empty space.

Same problem with generated composer title.

<https://user-images.githubusercontent.com/33682937/32824849-e667e48c-c9e2-11e7-943a-dad182cf0927.JPG>

<https://user-images.githubusercontent.com/33682937/32824850-e68385b6-c9e2-11e7-9b4e-16d604cbfec3.JPG>

History

#1 - 2017-11-16 03:09 PM - Giovanni Manghi

- Status changed from Open to Feedback
- Assignee deleted (David Signer)
- Category changed from GUI to Map Composer/Printing

This is just in master, correct?

#2 - 2017-11-16 03:10 PM - David Signer

Giovanni Manghi wrote:

| This is just in master, correct?

yes

#3 - 2017-11-16 03:11 PM - David Signer

- Assignee set to David Signer

David Signer wrote:

| Giovanni Manghi wrote:

| | This is just in master, correct?

| yes

#4 - 2017-11-16 03:12 PM - Giovanni Manghi

- Assignee deleted (David Signer)
- Regression? changed from No to Yes
- Priority changed from Normal to High
- Status changed from Feedback to Open

#5 - 2017-11-16 04:56 PM - David Signer

- Assignee set to David Signer

Assigned myself to solve this. Just added it here, that no parallel work is done on it...

#6 - 2017-11-16 04:58 PM - David Signer

David Signer wrote:

| *Assigned myself to solve this. Just added it here, that no parallel work is done on it...*

Or how can we know that somebody's working on it? Isn't assigning the right way to show it?

Sorry, I'm still new on this platform.

#7 - 2017-12-18 11:34 PM - Nyal Dawson

- Resolution set to fixed/implemented
- Status changed from Open to Closed

Fixed in master