# QGIS Application - Bug report #17439 Rendering problems - objects randomly appears and disappears

2017-11-09 09:55 PM - Darek Bobak

Status:	Closed						
Priority:	Normal						
Assignee:							
Category:	Map Canvas						
Affected QGIS version:master		<b>Regression?:</b>	Yes				
<b>Operating System:</b>	Windows 10 Pro, Polish version	Easy fix?:	No				
Pull Request or Patch supplied:		<b>Resolution:</b>	fixed/implemented				
Crashes QGIS or corru <b>pits</b> data:		Copied to github a	Copied to github as #: 25336				
Description							
When zooming in and out, objects in map randomly disappears and shows again.							
When zooming in and o	out, objects in map randomly disappears	and shows again.					
C C	out, objects in map randomly disappears new version of QGIS from OSGEO4W in:	C C	ppeared two days ago.				

### History

## #1 - 2017-11-10 11:02 AM - Darek Bobak

I've checked the last version without this bug, its:

QGIS version 2.99.0-Master QGIS code revision df0d717f92 Compiled against Qt 5.9.2 Running against Qt 5.9.2 Compiled against GDAL/OGR 2.2.2 Running against GDAL/OGR 2.2.2 Compiled against GEOS 3.5.0-CAPI-1.9.0 Running against GEOS 3.5.0-CAPI-1.9.0 r4084 PostgreSQL Client Version 9.2.4 SpatiaLite Version 4.3.0 QWT Version 6.1.3 PROJ.4 Version 493 QScintilla2 Version 2.10.1 This copy of QGIS writes debugging output.

#### #2 - 2017-11-12 11:00 AM - Jürgen Fischer

- Resolution set to fixed/implemented

- Status changed from Open to Closed

Fixed in commit:fef56184bc032482

#### #3 - 2017-11-13 04:02 AM - Mathieu Pellerin - nIRV

- File gonebabygone.mp4 added

Jürgen, are you sure this is fixed? I still see this issue on my build (linux) which includes the referred commit.

Attaching a video of the (rather scary) issue. The features randomly going missing are the dark pink ones.

It's been affecting QGIS master for several months now.

#### #4 - 2017-11-13 09:09 AM - Darek Bobak

With the latest update from OSGEO4W the problem is fixed (at least, for me).

#### #5 - 2017-11-13 09:30 AM - Jürgen Fischer

Mathieu Pellerin - nIRV wrote:

Jürgen, are you sure this is fixed? I still see this issue on my build (linux) which includes the referred commit.

I wasn't seeing it on Linux. And on Windows I bisected it to commit:49de489c09db539968b494f020599ca02ba253dc - before commit:fef56184bc032482, after that it's gone for me.

## #6 - 2017-11-13 11:52 AM - Mathieu Pellerin - nIRV

Jurgen, OK, all good.

The issue captured in the video has to do with joined fields; ignore my noise ;)

Files
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sample.zip	3.4 MB	2017-11-09	Darek Bobak
gonebabygone.mp4	2.26 MB	2017-11-13	Mathieu Pellerin - nIRV