QGIS Application - Bug report #17438
Raster Clipping working very slow

2017-11-09 09:32 PM - Kirthiga SM

Status:	Closed			
Priority:	Normal			
Assignee:	Victor Olaya			
Category:	Processing/GDAL			
Affected QGIS version:	2.6.1	**Regression?:**	No	
Operating System:	Windows	**Easy fix?:**	No	
Pull Request or Patch supplied:		**Resolution:**	not reproducable	
Crashes QGIS or corrupts data:		**Copied to github as #:**	25335	

Description

I have tried to clip a raster (covering very small area) in QGIS used Raster --> Clipper. It takes huge time to complete on my machine while it completes in no time in another machine (same data). My processor is superior to another machine.

History

#1 - 2017-11-10 08:07 AM - Alexander Bruy

- Status changed from Open to Feedback

QGIS uses GDAL tools for raster operations. Please try to clip same raster in command line and see if it takes the same time.

#2 - 2017-11-13 10:46 AM - Giovanni Manghi

Also 2.6.1 is a really **old** release and the suggested way to run the (qgis native, or gdal) tools is now using the Processing tooldbox.

#3 - 2018-01-17 07:18 PM - Alexander Bruy

- Status changed from Feedback to Closed

Closed for the lack of feedback. Please reopen if necessary.

#4 - 2018-02-22 11:17 AM - Giovanni Manghi

- Resolution set to not reproducable