

QGIS Application - Bug report #1736

After undo node tool symbols are not removed

2009-06-15 12:25 AM - Horst Düster

<b>Status:</b>	Closed	
<b>Priority:</b>	Low	
<b>Assignee:</b>	Martin Dobias	
<b>Category:</b>	Digitising	
<b>Affected QGIS version:</b>		<b>Regression?:</b> No
<b>Operating System:</b>	All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> fixed
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 11796
<b>Description</b>		
<div>1. load line layer</div> <div>2. toggle editing mode</div> <div>3. activate node tool</div> <div>4. select line</div> <div>5. select some nodes -&gt; selected nodes are drawn as squares</div> <div>6. move the selected nodes -&gt; the squares are moved</div> <div>7. click undo -&gt; the moved nodes are removed to the old position</div> <div>=&gt; the squares with the selected nodes are persistent in the new position. Take a look at the attached image.</div>		

History

#1 - 2009-06-18 03:16 AM - Martin Dobias

- Resolution set to fixed
- Status changed from Open to Closed

Fixed by Richard in (among with some other fixes).

Files

nodes.png	104 KB	2009-06-14	Horst Düster
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