QGIS Application - Feature request #17076
Priorize active layer when picking a node with new node tool editor

2017-08-25 06:27 PM - Regis Haubourg

Status:	Closed			
Priority:	Normal			
Assignee:				
Category:	Editing			
Pull Request or Patch supplied:	No		**Resolution:**	fixed/implemented
Easy fix?:	No		**Copied to github as #:**	24975

Description

Following the long discussion here, new node tool allows to pick any vertex of any editable layer, but when vertices overlap, it is not possible to choose what node to pick up.

The simplest idea and probably fastest to implement is to add a priority on active layer vertices over other layers.

See full discussion here :

https://github.com/QGEP/QGEP/issues/330#issuecomment-315310080

History

#1 - 2017-09-14 03:13 PM - Regis Haubourg

- Resolution set to fixed/implemented

- Status changed from Open to Closed

closed thanks to Martin !