

QGIS Application - Feature request #16978

Add a resampling method option to the "Save as" tool for rasters

2017-08-07 07:28 AM - Mario Reyes

Status:	Open	Resolution: Copied to github as #: 24877
Priority:	Normal	
Assignee:		
Category:	Rasters	
Pull Request or Patch supplied:	No	
Easy fix?:	No	
Description		
<p>It would be very useful if a dropdown list with the available resampling methods in gdalwarp are added to the "Save as" tool for rasters in QGIS (right-click menu). It should be similar to the options shown in the Warp (Reproject) Tool in the Raster menu. It also would be very useful, specially for novice users, if the default resampling method is bilinear instead of "Near". Some artifacts are generated if the nearest neighbour resampling method is used. These artifacts are particularly visible in a hillshade.</p>		

History

#1 - 2017-09-03 07:53 AM - Mario Reyes

It seems the default method in "Save as" is nearest neighbour, see this:

<https://gis.stackexchange.com/questions/223799/what-is-the-resampling-method-use-in-the-raster-save-as-dialog>

#2 - 2017-09-03 10:54 AM - Giovanni Manghi

- Assignee deleted (Victor Olaya)

- Category changed from Processing/QGIS to Rasters