

QGIS Application - Feature request #1675  
changeGeometry patch

2009-05-02 07:42 AM - Maxim Dubinin

Status:	Closed	Resolution: fixed Copied to github as #: 11735
Priority:	Low	
Assignee:	nobody -	
Category:	Vectors	
Pull Request or Patch supplied:		
Easy fix?:	No	
Description		
<p>This is a patch to sync geometry and editing while doing 3rd party operations.</p> <p>Some discussion (English) here:</p> <p><a href="http://n2.nabble.com/synchronization-function-suggestion-td2749387.html">http://n2.nabble.com/synchronization-function-suggestion-td2749387.html</a></p> <p>Russian here:</p> <p><a href="http://gis-lab.info/forum/viewtopic.php?f=27&amp;#38;t=3244#p12179">http://gis-lab.info/forum/viewtopic.php?f=27&amp;#38;t=3244#p12179</a></p> <p>Created by Alexander Dorofeev.</p>		

History

#1 - 2009-05-02 07:50 AM - Maxim Dubinin

second attachement is the copy of the first one (trac glitch)

#2 - 2009-05-02 11:19 AM - Jürgen Fischer

- Resolution set to fixed
- Status changed from Open to Closed

changeGeometry() was implemented in commit:c245c644 (SVN r10702). Use changeAttributeValue() to update the attributes.

Note that you can connect to the attributeValueChanged() signal to be notified of attribute updates, which the proposed changeFeature() would undermine.

Files

changeFeature-patch	1.88 KB	2009-05-02	Maxim Dubinin
changeFeature-patch.2	1.88 KB	2009-05-02	Maxim Dubinin