

# QGIS Application - Feature request #16501

## Points to Path Support for 2.5D Points

2017-05-02 05:24 PM - Iain Lopata

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> Victor Olaya	
<b>Category:</b> Processing/Core	
<b>Pull Request or Patch Supplied:</b>	<b>Resolution:</b> fixed/implemented
<b>Easy fix?:</b> No	<b>Copied to github as #:</b> 24407
<b>Description</b>	
<p>When a point layer has been processed using GRASS v.to.3D it would be very useful if the "Points to Path" processing tool would preserve the elevation in the polyline vertices. This would particularly be useful when exporting to DXF because then the lines would pass through the points in 3D.</p>	

### History

#### #1 - 2018-02-02 09:13 AM - Alexander Bruy

- Resolution set to fixed/implemented
- Status changed from Open to Closed

Fixed in master.