

QGIS Application - Bug report #16392  
regression: composer legend items don't restore properly on project load

2017-03-29 09:03 PM - Mathieu Pellerin - nIRV

<b>Status:</b>	Closed	
<b>Priority:</b>	Severe/Regression	
<b>Assignee:</b>	Matthias Kuhn	
<b>Category:</b>	Map Composer/Printing	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 24301
<b>Description</b>  Under QGIS master, composer legend items don't restore properly on project load. The composer item's layers appear not to link to project layers, resulting in missing symbols. <b>Steps to reproduce</b> <ol style="list-style-type: none"><li>1. Launch QGIS master, and create a new project</li><li>2. Add one preexisting vector layer dataset onto the new project</li><li>3. Create a new composer</li><li>4. Add a map item as well as a legend item</li><li>5. Click on the legend item and open its properties panel</li><li>6. Uncheck [ ] auto update</li><li>7. Save the project</li><li>8. Restart QGIS, and reload the saved project</li><li>9. Open the composer</li><li>10. Notice the legend item is broken, with the one vector dataset missing its symbol</li></ol>		

History

#1 - 2017-03-30 02:13 AM - Mathieu Pellerin - nIRV  
- Assignee changed from Nyall Dawson to Matthias Kuhn

drum rolling git bisect spoke, the culbrid commit(s) is/are:

#f33aabd90aab071d8b1f8f163e6cbcd8869110c3  
#baa4c86262ab4276c75dcaa4a85cf48152bad732  
#8cecf236df6910ae162be7c2c9af46d62647fd05  
#1ffa9ee7a6e48e03e1c4876566f062b3b1e4b0b5

Matthias, those are all related to your layer order PR, pushed on March 23, 2017. I couldn't narrow it down to a single commit due to compilation error with commit f33aabd which was fixed in 1ffa9ee.

#2 - 2017-04-12 08:34 AM - Mathieu Pellerin - nIRV  
- Resolution set to fixed/implemented  
- Status changed from Open to Closed

Confirmed as fixed in #da5c0ed2cd220dec0f55bbf036423c816bd5bddd .

Thanks Nyall.

