

## QGIS Application - Bug report #16297

### (macOS) layers imported into a Spatialite Database with DB manager are not recognized as spatial tables

2017-03-06 10:04 AM - Giovanni Manghi

<b>Status:</b> Closed	
<b>Priority:</b> High	
<b>Assignee:</b>	
<b>Category:</b> DB Manager	
<b>Affected QGIS version:</b> 2.18.2	<b>Regression?:</b> Yes
<b>Operating System:</b> macOS	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 24207
<b>Description</b>	
<p>This has been seen on QGIS 2.18.4 on macOS. The same seems ok on other platforms. It was also ok on macOS with 2.14.*</p> <p>After importing a layer into a SL database within DB Manager (with d&amp;d or by using the "import layer/file" tool) the resulting table is NOT recognized as a spatial one.</p> <p>Importing the same layer using the browser d&amp;d produces the expected result.</p>	

#### History

#1 - 2017-04-30 05:06 PM - Giovanni Manghi

- Regression? set to Yes

#2 - 2017-04-30 05:09 PM - Giovanni Manghi

- Priority changed from Severe/Regression to High

#3 - 2017-05-01 01:10 AM - Giovanni Manghi

- Easy fix? set to No

#4 - 2017-05-12 07:35 PM - Giovanni Manghi

- Resolution set to fixed/implemented

- Status changed from Open to Closed

- Description updated

Works as expected with 2.18.7 installed from brew on 10.12.4