QGIS Application - Bug report #16238 Loading a plugin that adds to the processing plugin does not work correctly

2017-02-27 01:58 AM - Ari Jolma

Ctatura	Cleard			
Status:	Closed			
Priority:	Normal Victor Olava			
Assignee:	Victor Olaya			
Category:	Processing/Core			
Affected QGIS version:master		Regression?:	No	
Operating System:		Easy fix?:	No	
Pull Request or Patch supplied:		Resolution:	not reproducable	
Crashes QGIS or corru ptes data:		Copied to github a	Copied to github as #: 24148	
Description				
providerIten File "/home/a self.populate File "/home/a	n = TreeProviderItem(provider_id, s jolma/usr/share/qgis/python/plugins e()	s/processing/gui/ProcessingToolbox. elf.algorithmTree, self) s/processing/gui/ProcessingToolbox. s/processing/gui/ProcessingToolbox.	.py", line 383, ininit	
		the provider is added to processing	registry before adding it to the algs hash,	
The bug is not fata needed), it is ok.	al since the plugin gets loaded and	once it is activated in the processing	options (a deactivate - activate cycle is	

History

#1 - 2017-02-27 02:01 AM - Ari Jolma

I forgot to mention that the plugin initially loads ok. This bug happens only when one unloads + loads the plugin, which I had to do to invoke the refreshing of the algorithm list.

#2 - 2017-05-01 01:01 AM - Giovanni Manghi

- Easy fix? set to No
- Regression? set to No

#3 - 2018-02-02 09:10 AM - Alexander Bruy

- Description updated
- Status changed from Open to Feedback

Still true in latest master?

#4 - 2018-02-22 12:32 PM - Giovanni Manghi

- Status changed from Feedback to Closed
- Resolution set to not reproducable

Closing for lack of feedback, please reopen if necessary.

#5 - 2018-02-22 01:31 PM - Arnaud Morvan

There is no more "algList" in source code, registry should be used everywhere now, so this should not append anymore.