

# QGIS Application - Bug report #16124

## Style made with 2.12 causes crash

2017-01-26 07:44 AM - Jean-Roc Morreale

<b>Status:</b> Closed	
<b>Priority:</b> High	
<b>Assignee:</b>	
<b>Category:</b> Symbology	
<b>Affected QGIS version:</b> 2.18.2	<b>Regression?:</b> No
<b>Operating System:</b> Windows	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b> No	<b>Resolution:</b> not reproducible
<b>Crashes QGIS or corrupts data:</b> Yes	<b>Copied to github as #:</b> 24036
<b>Description</b>	
<p>Hi,</p> <p>We just upgraded QGIS from 2.12 to 2.18.3, it went smoothly except for one user getting multiple crashes on a project. It seems that a classified style made with 2.12 is causing a MVC++ error (R6025) or just a crash each time a duplicated layer is used.</p> <p>Here are the steps to reproduce the crash :</p> <ul style="list-style-type: none"><li>- start a new project and add ue.gpkg</li><li>- duplicate the layer</li><li>- activate the layer</li></ul> <p>It has been reproduced on 4 computers.</p>	

### History

**#1 - 2017-02-04 02:50 AM - Giovanni Manghi**

- Priority changed from Normal to High

**#2 - 2017-03-06 03:33 PM - Giovanni Manghi**

- Status changed from Open to Feedback

No crashes on 2.18.4 on the same platform.

**#3 - 2017-04-29 05:33 AM - Giovanni Manghi**

- Resolution set to not reproducible

- Status changed from Feedback to Closed

Closing for lack of feedback, please reopen if necessary.

### Files

ue.gpkg	472 KB	2017-01-26	Jean-Roc Morreale
style_type-st.qml	25.2 KB	2017-01-26	Jean-Roc Morreale