

QGIS Application - Bug report #16086

Feature count for {rule-based,categorized,graduated} renderer wrong when using joined fields upon project load

2017-01-16 07:21 PM - Mathieu Pellerin - nIRV

<b>Status:</b>	Feedback	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Map Legend	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 24000
<b>Description</b>		
<p>When [x] show feature count is active on a {rule-based,categorized,graduated} renderer layer relying on a joined layer field, the layer's children counts (including composer legend items) will return 0 upon project load, and will stick to that wrong count unless a category is added/deleted.</p> <p>Educated guess: upon project load, the feature count takes place prior to joining layer(s), resulting in the wrong 0 count.</p> <b>Steps to reproduce</b> <ol style="list-style-type: none"><li>1. Launch QGIS and open the attached test project (count.qgs)</li><li>2. Notice the layer count on the layer panel is wrong (says 0 when you'll clearly see styled polygons on the map)</li><li>3. Open the style dock, and add a category to the categorized renderer (i.e. push the [+] button)</li><li>4. Notice the feature counts are now correct</li></ol>		

History

- #1 - 2017-01-16 07:23 PM - Mathieu Pellerin - nIRV**
- Subject changed from layer count for {rule-based,categorized,graduated} renderer wrong when using joined fields upon project load to Feature count for {rule-based,categorized,graduated} renderer wrong when using joined fields upon project load
- #2 - 2017-01-16 10:39 PM - Mathieu Pellerin - nIRV**
- I've looked into this by adding a couple of debug msgs. So basically what happens here is:
- layer A loaded
  - layer A creates a join with layer B (however the data source for layer B isn't loaded)
  - layer A's creation process calls createLayerTreeModelLegendNodes, within which mLayer->countSymbolFeatures(); is called, triggering a feature count
  - layer A populates rule-based categories feature counts (triggered above), which will return 0 as the rule relies on values from layer B
  - layer B loaded
- #3 - 2017-05-01 01:01 AM - Giovanni Manghi**
- Easy fix? set to No
  - Regression? set to No
- #4 - 2019-03-09 04:28 PM - Giovanni Manghi**
- Status changed from Open to Feedback

Please check if this issue is still valid on QGIS 3.4.5 or 3.6.

Files

count.zip	12.5 KB	2017-01-16	Mathieu Pellerin - nIRV
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